

NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY, GREATER NOIDA
(An Autonomous Institute)



Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY UTTAR PRADESH, LUCKNOW



Evaluation Scheme & Syllabus

For

Master of Technology in Computer Science & Engineering (CSE) First Year

(Effective from the Session: 2021-22)

NOIDA INSTITUTE OF ENGINEERING & TECHNOLOGY, GREATER NOIDA
(An Autonomous Institute)

M. TECH (CSE)

Evaluation Scheme

SEMESTER I

Sl. No.	Subject Codes	Subject	Periods			Evaluation Schemes				End Semester		Total	Credit
			L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	AMTCSE0101	Advanced Data Structures and Algorithms	3	0	0	20	10	30		70		100	3
2	AMTCSE0102	Artificial Intelligence	3	0	0	20	10	30		70		100	3
3	AMTCC0101	Research Process and Methodology	3	0	0	20	10	30		70		100	3
4		Elective -I*	3	0	0	20	10	30		70		100	3
5		Elective -II*	3	0	0	20	10	30		70		100	3
6	AMTCSE0151	Advanced Data structures and Algorithms Lab	0	0	4				20		30	50	2
7	AMTCSE0152	Artificial Intelligence Lab	0	0	4				20		30	50	2
		TOTAL										600	19

(*) Refer the Electives list

MOOCs Link:

<https://nptel.ac.in/courses/106/106/106106127/>

<https://nptel.ac.in/courses/112/103/112103280/>

<https://nptel.ac.in/courses/106/102/106102220/>

<https://nptel.ac.in/courses/106/106/106106126/>

Abbreviation Used:-

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., PE: Practical End Semester Exam.

NOIDA INSTITUTE OF ENGINEERING & TECHNOLOGY, GREATER NOIDA
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M. TECH (CSE)
Evaluation Scheme
SEMESTER II

Sl. No	Subject Codes	Subject	Periods			Evaluation Schemes				End Semester		Total	Credit
			L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	AMTCSE0201	High Performance Computing	3	0	0	20	10	30		70		100	3
2	AMTCSE0202	Robotic Process Automation	3	0	0	20	10	30		70		100	3
3		Elective – III*	3	0	0	20	10	30		70		100	3
4		Elective- IV*	3	0	0	20	10	30		70		100	3
5		Elective- V*	3	0	0	20	10	30		70		100	3
6	AMTCSE0251	High Performance Computing Lab	0	0	4				20		30	50	2
7	AMTCSE0252	Robotic Process Automation Lab	0	0	4				20		30	50	2
8	AMTCSE0253	Seminar-I	0	0	2				50			50	1
		TOTAL										650	20

(*) Refer the Electives list

MOOCs Link:

https://onlinecourses.nptel.ac.in/noc20_cs62/preview

https://onlinecourses.nptel.ac.in/noc20_cs73/preview

<https://nptel.ac.in/courses/106/106/106106213/>

<https://nptel.ac.in/courses/106/105/106105216/>

Abbreviation Used:-

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., PE: Practical End Semester Exam.

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M. TECH (CSE)

	Subject Code	<u>Elective – I*</u>
1	AMTAI0111	Soft Computing.
2	AMTAI0112	Introduction to IoT
3	AMTCSE0111	Cloud Computing
4	AMTCSE0112	Advanced Operating Systems
5	AMTCY0111	Advanced Security of Networked Systems
6	AMTCY0112	Fundamentals of Data Science and Applications
		<u>Elective – II*</u>
1	AMTAI0113	Pattern Recognition
2	AMTAI0114	Information Retrieval
3	AMTCSE0113	Distributed Computing
4	AMTCSE0114	Data Warehousing & Data Mining
5	AMTCY0113	Mobile Wireless Networks and Security
6	AMTCY0114	Object Oriented Software Engineering
		<u>Elective – III*</u>
1	AMTAI0211	Computer Vision
2	AMTAI0212	Neural Network
3	AMTCSE0211	Software Project & Management
4	AMTCSE0212	Virtual and Augmented Reality
5	AMTCY0211	Cyber Crimes, Cyber Laws and Cyber Forensics
6	AMTCY0212	Data Science for Security Analysis
		<u>Elective – IV*</u>
1	AMTAI0213	Reinforcement Learning
2	AMTAI0214	Introduction to Blockchain
3	AMTCSE0213	Digital Image Processing
4	AMTCSE0214	Distributed Database
5	AMTCY0213	Cyber Forensics Tools and Technology
6	AMTCY0214	Intrusion Detection System
		<u>Elective – V*</u>
1	AMTAI0215	Natural Language Processing
2	AMTAI0216	Deep Learning
3	AMTCSE0215	Modeling & Simulation
4	AMTCSE0216	Advanced Computer Architecture
5	AMTCY0215	Software Protection
6	AMTCY0216	Information Security

Note * :- Student can choose elective subject from the specific branch only.

M.TECH FIRST YEAR

Course Code	AMTCSE0101	L T P	Credit
Course Title	Advanced Data Structures and Algorithms	3 0 0	3
Course objective:			
1	To provide an overview of data structures and algorithms		
2	To analyze the concept of data structures through ADT including List, Stack, Queues.		
3	To be familiar with advanced data structures such as height balanced trees, hash tables, priority queues.		
4	To understand concepts about searching, sorting and hashing techniques.		
5	To analyze problems and writing program solutions to problems by identifying the appropriate data structure.		
Course Contents / Syllabus			
UNIT-I	Introduction DATA STRUCTURES	8	
Models of computation, algorithm analysis, time and space complexity, average and worst case analysis. Introduction Abstract Data Types (ADT), Stack Queue, Circular Queue, Double Ended Queue, Applications of stack, Evaluating Arithmetic Expressions, Other Applications ,Applications of Queue, Linked Lists, Singly Linked List, Circularly Linked List , Doubly Linked lists , Applications of linked list – Polynomial Manipulation.			
UNIT-II	LINEAR /NON-LINEAR TREE STRUCTURES	8	
Binary Tree expression trees, Binary tree traversals, applications of trees, Huffman Algorithm , Binary search tree, Balanced Trees, AVL Tree, B-Tree, Splay Trees ,Heap, Heap operations-, Binomial Heaps, Fibonacci Heaps, Hash set. Hashing: Implementation of Dictionaries, Hash Function, Collisions in Hashing, Separate, Chaining, Open Addressing, and Analysis of Search Operations. Introduction to Red – Black trees and Splay Trees, B-Trees-B-Tree of order m, height of a B-Tree, insertion, deletion and searching, Comparison of Search Trees.			
UNIT-III	GRAPHS	8	
Representation of graph, Graph Traversals, Depth-first and breadth-first traversal , Applications of graphs , Topological sort, shortest-path algorithms, Dijkstra's algorithm, Bellman-Ford algorithm – Floyd's Algorithm, minimum spanning tree , Prim's and Kruskal's algorithms.			
UNIT-IV	ALGORITHM DESIGN AND ANALYSIS	8	
Algorithm Analysis, Asymptotic Notation, Divide and Conquer, Merge Sort, Quick Sort, Binary Search, Greedy Algorithms, Knapsack Problem, Dynamic Programming, Optimal Binary Search Tree, Warshall's Algorithm for Finding Transitive Closure.			
UNIT-V	ADVANCED ALGORITHM DESIGN AND ANALYSIS	8	
Backtracking, N-Queen's Problem, Branch and Bound. Assignment Problem, P & NP problems, NP-complete problems, Approximation algorithms for NP-hard problems, Traveling salesman problem- Amortized Analysis. Case Studies: Design algorithms for ad-hoc problems, File indexing, File system model, Searching in a B-tree, Sorting on disk			
Course outcome: After completion of this course students will be able to			
CO 1	Interpret the need of data structure and algorithms and analyze Time	K2, K4	

	space trade-off.	
CO 2	Understand various algorithms and solve classical problems	K2, K3
CO 3	Understand the advantages and disadvantages of linked lists over arrays and implement operations on different types of linked list.	K2, K3
CO 4	Implement and evaluate the real world applications using stacks, queues and non-linear data structures.	K3,K4
CO 5	Implement data structures with respect to its performance to solve a real world problem.	K3

Text books

1. Aaron M. Tenenbaum, YedidyahLangsam and Moshe J. Augenstein, “Data Structures Using C and C++”, PHI Learning Private Limited, Delhi India
2. Horowitz and Sahani, “Fundamentals of Data Structures”, Galgotia Publications Pvt Ltd Delhi India.
3. Lipschutz, “Data Structures” Schaum’s Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd.

Reference Books

1. Anany Levitin “Introduction to the Design and Analysis of Algorithms” Pearson Education, 2015
2. E. Horowitz, S.Sahni and Dinesh Mehta, “Fundamentals of Data structures in C++”, University Press, 2007
3. E. Horowitz, S. Sahni and S. Rajasekaran, “Computer Algorithms/C++”, Second Edition, University Press, 2007
4. Gilles Brassard, “Fundamentals of Algorithms”, Pearson Education 2015
5. Harsh Bhasin, “Algorithms Design and Analysis”, Oxford University Press 2015

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://nptel.ac.in/courses/106/106/106106127/ https://www.youtube.com/watch?v=zWg7U0OEAoE&list=PLBF3763AF2E1C572F https://www.youtube.com/watch?v=4OxBvBXon5w&list=PLBF3763AF2E1C572F&index=22 https://www.youtube.com/watch?v=cR4rxlllyiCs&list=PLBF3763AF2E1C572F&index=23
Unit 2	https://nptel.ac.in/courses/106/106/106106127/
Unit 3	https://nptel.ac.in/courses/106/106/106106127/ https://www.youtube.com/watch?v=g1USSZVWDsY&list=PLBF3763AF2E1C572F&index=2
Unit 4	https://nptel.ac.in/courses/106/106/106106127/ https://www.youtube.com/watch?v=tORLeHHtazM&list=PLBF3763AF2E1C572F&index=6 https://www.youtube.com/watch?v=eWeqqVpgNPg&list=PLBF3763AF2E1C572F&index=7
Unit 5	https://nptel.ac.in/courses/106/106/106106127/ https://www.youtube.com/watch?v=9zpSs845wf8&list=PLBF3763AF2E1C572F&index=24 https://www.youtube.com/watch?v=hk5rQs7TQ7E&list=PLBF3763AF2E1C572F&index=25 https://www.youtube.com/watch?v=KW0UvOW0XIo&list=PLBF3763AF2E1C572F&index=5

M.TECH FIRST YEAR			
Course Code	AMTCSE0102	L T P	Credit
Course Title	Artificial Intelligence	3 0 0	3
Course objectives:			
This course aims to cover an overview of Artificial Intelligence (AI) principles and approaches and to develop the basic understanding of applying these techniques in applications involving perception, knowledge representation, and learning.			
Course Contents / Syllabus			
UNIT-I	Introduction	8 hours	
Introduction to Artificial Intelligence, Historical developments of Artificial Intelligence, Agents, Intelligent Agents, Structure of Intelligent Agents, Virtual Agents, Multi-agent systems, Natural Language Processing (NLP), Text Analytics, Applications of Artificial Intelligence, Chatbot, Brief introduction to python or other API tool used for Implementation like OPEN CV AND OPEN VINO, Introduction to Open Data			
UNIT-II	Logic Representation	8 hours	
Introduction of Logic, Propositional Logic concepts, Semantic Tableaux and Resolution in Propositional logic, First Order Predicate Logic (FOPL), Semantic Tableaux and Resolution in FOPL, Logic Programming in Prolog. Production systems and rules for some AI problems: water jug problem, missionaries-cannibals problem, Queens problem, monkey banana problem, Travelling salesman problem, etc. Solving problems by searching: state space formulation, iterative deepening.			
UNIT-III	Search Techniques	8 hours	
Searching for solutions, Uniformed search strategies, Informed search strategies, Local search algorithms and optimistic problems, adversarial Search, Search for games, minimax, Alpha - Beta pruning, Heuristic Search techniques, Hill Climbing, Problem reduction , Constraint satisfaction ,Means Ends Analysis. Uninformed Search, DFS, BFS, Iterative deepening Heuristic Search, A* etc			
UNIT-IV	Knowledge Representation & Expert System	8 hours	
Knowledge representation, semantic nets, partitioned nets, parallel implementation of semantic nets. Frames, Common sense reasoning and thematic role frames, Architecture of knowledgebased system, rule based systems, forward and backward chaining, Frame based systems. Architecture of Expert System, Resolution, Probabilistic reasoning, Utility theory, Hidden Markov Models (HMM).			
UNIT-V	Planning and Learning	8 hours	
Planning with state space search, conditional planning, continuous planning, Multi-Agent planning, Forms of learning, inductive learning, Reinforcement Learning, learning decision trees, Neural Net learning and Genetic learning. Probabilistic Methods, Bayesian Theory, Dempster Shafer Theory, Bayes Network, Evolutionary Algorithms: swarm intelligence, ant colony optimization.			
Course outcomes: After completion of this course students will be able to			
CO 1	Understand the fundamental of the artificial intelligence (AI) and its foundations.	K2	
CO 2	Apply principles and techniques of AI in problem solving.	K3	

CO 3	Analyze the various tools for application of AI.	K4
CO 4	Apply the concepts of knowledge based system used in AI.	K3
CO 5	Understand the various Evolutionary Algorithm in AI.	K2

Text books

1. Stuart Russell and Peter Norvig, Artificial Intelligence – A Modern Approach, Third Edition, 2010, Pearson.
2. Denis Rothman, Artificial Intelligence By Example: Acquire advanced AI, machine learning, and deep learning design skills, 2nd Edition Paperback, 2020, Packt.

Reference books

1. Marvin Minsky, **The Emotion Machine: Commonsense Thinking, Artificial Intelligence, and the Future of the Human Mind**, 2007, Simon & Schuster; Illustrated edition
2. Philip C. Jackson Jr., Introduction to Artificial Intelligence: Second, Enlarged Edition (Dover Books on Mathematics) Paperback, 1985, Dover Publications; Second Edition, Enlarged)
3. Paul R. Daugherty, H. James Wilson, Human + Machine: Reimagining Work in the Age of AI, 2018, Harvard Business Review Press

NPTEL/Youtube/Faculty Video Link:

<https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs42/>

<https://nptel.ac.in/courses/106/106/106106126/>

<https://nptel.ac.in/courses/106/106/106106140/>

M. TECH FIRST YEAR

Course Code	AMTCC0101	L T P	Credit
Course Title	Research Process & Methodology	3 0 0	3

Course Objective:

1	To explain the concept / fundamentals of research and their types	
2	To study the methods of research design and steps of research process	
3	To explain the methods of data collection and procedure of sampling techniques	
4	To analyze the data, apply the statistical techniques and understand the concept of hypothesis testing	
5	To study the types of research report and technical writing.	

Pre-requisites: Basics of Statistics

Course Contents / Syllabus

UNIT-I	INTRODUCTION TO RESEARCH	8 hours
Definition, objective and motivation of research, types and approaches of research, Descriptive vs. Analytical, Applied vs. Fundamental, Quantitative vs. Qualitative, Conceptual vs. Empirical, Research methods versus Methodology, significance of research, criteria of good research.		
UNIT-II	RESEARCH FORMULATION AND DESIGN	8 hours
Research process and steps involved, Definition and necessity of research problem. Importance and objective of Literature review, Locating relevant literature, Reliability of a source, Writing a survey and identifying the research problem, Literature Survey, Research Design , Methods of research design.		
UNIT-III	DATA COLLECTION	8 hours
Classification of Data, accepts of method validation, Methods of Data Collection, Collection of primary and secondary data, sampling, need of sampling, sampling theory and Techniques, steps in sampling design, different types of sample designs, ethical considerations in research.		
UNIT-IV	DATA ANALYSIS	8 hours
Processing Operations, Data analysis, Types of analysis, Statistical techniques and choosing an appropriate statistical technique, Hypothesis Testing, Data processing software (e.g. SPSS etc.), statistical inference, Chi-Square Test, Analysis of variance(ANOVA) and covariance, Data Visualization – Monitoring Research Experiments ,hands-on with LaTeX.		
UNIT-V	TECHNICAL WRITING AND REPORTING OF RESEARCH	8 hours
Types of research report: Dissertation and Thesis, research paper, review article, short communication, conference presentation etc., Referencing and referencing styles, Research Journals, Indexing, citation of Journals and Impact factor, Types of Indexing-SCI/SCIE/ESCI/SCOPUS/DBLP/Google Scholar/UGC-CARE etc. Significance of conferences and their ranking, plagiarism, IPR- intellectual property rights and patent law, commercialization, copy right, royalty, trade related aspects of intellectual property rights (TRIPS); scholarly publishing- IMRAD concept and design of research paper, reproducibility and accountability.		

Course outcome: Upon completion of the course, the student will be able to

CO 1	Explain concept / fundamentals for different types of research	K1
CO 2	Apply relevant research Design technique	K3
CO 3	Use appropriate Data Collection technique	K3

CO 4	Evaluate statistical analysis which includes various parametric test and non-parametric test and ANOVA technique	K5
CO 5	Prepare research report and Publish ethically.	K6

Text books

1. C. R. Kothari, Gaurav Garg, Research Methodology Methods and Techniques , New Age International publishers, Third Edition.
2. Ranjit Kumar, Research Methodology: A Step-by-Step Guide for Beginners, 2nd Edition, SAGE 2005.
3. Deepak Chawla, NeenaSondhi, Research Methodology, Vikas Publication

Reference Books

1. Donald Cooper & Pamela Schindler, Business Research Methods, TMGH, 9th edition
2. Creswell, John W. ,Research design: Qualitative, quantitative, and mixed methods approaches sage publications,2013

NPTEL/ You tube/ Faculty Video Link:

<https://www.youtube.com/playlist?list=PL6G1C6j0WUTXqXL9O0CgTXCr1hL8HR2dY>
<https://www.youtube.com/playlist?list=PLVok63jpnHrFFQI6BqkIksVqDnYG0ZI41>
<https://www.youtube.com/playlist?list=PLnbm2MNkZYwOVVedGBQfID-jKgj9dD8kW>
<https://www.youtube.com/playlist?list=PLPjSqITyvDeWBBaFUbkLDJ0egyEYuNeR1>
<https://www.youtube.com/playlist?list=PLdj5pVg1kHiOypKNUmO0NKOfvoIThAv4N>

Course Code	AMTCSE0151	LTP	Credit
Course Title	Advanced Data Structures and Algorithms Lab	0 0 4	2
Suggested list of Experiment			
Sr. No.	Name of Experiment	CO	
1.	Implement Linear, Binary search, Bubble sort, Insertion sort, Selection sort and Radix Sort.	CO1	
2.	Implement Merge sort, Quick sort and Heap sort.	CO1	
3.	Implement Creation, Insertion, Traversal and Deletion operations in a Singly linked list.	CO2 CO4	
4.	Implement Creation, Insertion, Traversal and Deletion operations in a Doubly linked list.	CO2 CO4	
5.	Implement Creation, Insertion, Traversal and Deletion operations in a Circular linked list.	CO2 CO4	
6.	Stack and Queue Implementation using linked list.	CO2,C O4	
7.	Implement Tower of Hanoi using recursion.	CO4	
8.	Implementation of Binary Tree and Tree Traversal	CO3	
9.	Implementation of Binary Search Tree, Insertion and Deletion in BST.	CO3	
10.	Graph Implementation of BFS, DFS.	CO3	
11.	Graph Implementation of Minimum cost spanning trees.	CO3	
12.	Graph Implementation of shortest path algorithm.	CO3	
13.	Knapsack Problem using Greedy Solution	CO5	
14.	Perform Travelling Salesman Problem	CO5	
15.	Implement N Queen Problem using Backtracking	CO5	
Lab Course Outcome: After completion of the lab students will be able to:			
CO 1	Implement various searching and sorting operations.	K3	
CO 2	Implement data structures using dynamic memory allocation techniques.	K2,K3	
CO 3	Explore and implement efficient data structure for a problem	K3	
CO 4	Implement complex problems using multiple user defined functions.	K3	
CO5	Implement optimization problems using various approaches	K3	

M. TECH FIRST YEAR			
Course Code	AMTCSE0152	L T P	Credit
Course Title	Artificial Intelligence Lab	0 0 4	2
Suggested list of Experiments			
Sr. No.	Name of Experiment	CO	
1.	Write a python program to implement simple Chat-bot.	CO1	
2.	Implement Tic-Tac-Toe using A* algorithm.	CO1	
3.	Implement alpha-beta pruning graphically with proper example and justify the pruning.	CO3	
4.	Write a python program to implement Water Jug Problem.	CO3	
5.	Use Heuristic Search Techniques to Implement Best first search (Best-Solution but not always optimal) and A* algorithm (Always gives optimal solution).	CO5	
6.	Use Heuristic Search Techniques to Implement Hill-Climbing Algorithm.	CO5	
7.	Write a program to implement Hangman game using python.	CO5	
8.	Write a program to solve the Monkey Banana problem	CO5	
9.	Write a python program to implement Simple Calculator program.	CO1	
10.	Write a python program to POS (Parts of Speech) tagging for the given sentence using NLTK	CO2	
11.	Solve 8-puzzle problem using best first search	CO5	
12.	Solve Robot (traversal) problem using means End Analysis.	CO3, CO5	
13.	Implementation of Image features Processing using OPENCV AND OPEN VINO	CO4	
14.	Write a program to implement Naïve Bayes Algorithm	CO3	
Lab Course Outcomes: After completion of this course students will be able to			
CO 1	Design simple application of AI.	K6	
CO 2	Implement the Text Analysis algorithms.	K3	
CO 3	Use the various algorithms of AI to solve real world problems.	K3	
CO 4	Use the various OPEN SOURCE SOFTWARE tools for the implementation of Image Processing.	K3	

M. TECH FIRST YEAR

Course Code	AMTAI0111	L T P	Credits
Course Title	Soft Computing	3 0 0	3

Course objectives:

The course covers the basic principles, techniques, and applications of soft computing. The course aims to develop the skills to design and implement Artificial Neural network, Fuzzy based system and optimized system using genetic algorithm for the real world problems.

Course Contents / Syllabus

UNIT-I	Introduction	8 hours
Introduction of Soft Computing, Soft computing vs. Hard computing; Various types, Techniques, Characteristics, Major Areas of Soft Computing. Introduction to MATLAB Environment for Soft computing Techniques.		
UNIT-II	Neural Network	8 hours
Biological neurons and its working, Model of Artificial Neuron, Architectures, Taxonomy of ANN Systems, Various Activation Functions, Single Layer ANN System, Multi-Layer ANN System, Recurrent networks. Supervised Learning, Unsupervised Learning, Reinforcement Learning, Perceptron, Adaline, Madaline, Applications of ANN in research, MATLAB Neural Network Toolbox.		
UNIT-III	Fuzzy Systems	8 hours
Fuzzy Set theory, Operations on Fuzzy sets, Properties of Fuzzy sets, Fuzzy versus Crisp set, Fuzzy Relation, Operations on Fuzzy Relation, Properties of Fuzzy Relation, Fuzzy versus Crisp Relations, Introduction & features of membership functions, Max-Min Composition		
UNIT-IV	Fuzzy logic modeling	8 hours
Introduction to Fuzzy logic, Fuzzy Propositions, Fuzzy If-Then Rules, implications and inferences. Fuzzy Rule based systems, Fuzzy Predicate logic, Fuzzy Inference Systems, Fuzzification, Defuzzification Method, Fuzzy logic controller design, applications of Fuzzy logic, Fuzzy Logic MATLAB Toolbox		
UNIT-V	Genetic Algorithm	8 hours
Fundamentals of Genetic Algorithms, Basic concepts, Working Principle, Various Encoding methods, Fitness function, GA Operators- Reproduction, Crossover, Mutation, Convergence of GA, Bit wise operation in GA, Optimization of traveling salesman problem using Genetic Algorithm, Genetic Algorithm MATLAB Toolbox, Hybrid Soft Computing.		

Course outcomes: After completion of this course students will be able to

CO 1	Discuss types, characteristics and applications of soft computing techniques.	K2
CO 2	Analyze and design artificial neural network with different types of learning techniques to solve complex problem.	K4, K6
CO 3	Translate problems in fuzzy relation and apply membership function on it.	K2, K3
CO 4	Explain fuzzy logic and design fuzzy based system to solve real world problems.	K2, K6
CO 5	Discuss the concept of genetic algorithm and its various applications.	K2

Text books

1. S. N. Sivanandam , S. N. Deepa, Principles of Soft Computing, 2011, 2nd edition, Wiley
2. S. Rajasekaran, G.A. VijayalakshmiPai, Neural Networks, Fuzzy Systems and Evolutionary Algorithms: Synthesis and Applications, 2017, PHI Learning; 2nd Revised edition.

Reference books

1. Goldberg, Genetic Algorithms, 2008, Pearson Education India, 1st edition
2. Timothy J. Ross, Fuzzy Logic with Engineering Applications, 3rd Paperback – 1 January 2011, Wiley, Third edition
3. LaureneFausett, Fundamentals of Neural Networks: Architectures, Algorithms and Applications, 2004, Pearson Education India; 1st edition.

NPTEL/ Youtube/ Faculty Video Link:

<https://nptel.ac.in/courses/106/105/106105173/>

<https://nptel.ac.in/courses/106/105/106105173/>

<https://nptel.ac.in/courses/106/105/106105173/>

<https://nptel.ac.in/courses/106/105/106105173/>

<https://nptel.ac.in/courses/106/105/106105173/>

M. TECH FIRST YEAR			
Course Code	AMTAI0112	L T P	Credits
Course Title	Introduction to IOT	3 0 0	3
Course objective:			
The objective of this course is to impart necessary and practical knowledge of components of Internet of Things and develop skills required to build real-life IoT based projects.			
Pre-requisites: Sensors, System Integration, Cloud and Network Security			
Course Contents / Syllabus			
UNIT-I	Introduction to IOT	8 hours	
Vision, Definition, Characteristics of IOT, Architectural Overview, Design principles and needed capabilities, IoT Applications, Sensing, Actuation, Basics of Networking, M2M and IoT Technology Fundamentals- Devices and gateways, Data management, Business processes in IoT, Everything as a Service(XaaS), Role of Cloud in IoT, Security aspects in IoT.			
UNIT-II	Hardware for IOT	8 Hours	
Sensors, Digital sensors, Transducer, actuators, radio frequency identification (RFID) technology, wireless sensor networks, participatory sensing technology. Embedded computing basics, Overview of IOT supported Hardware platforms such as Arduino, NetArduino, Raspberry pi, Beagle Bone, Intel Galileo boards and ARM cortex.			
UNIT-III	Network & Communication Aspects in IOT	8 Hours	
Wireless medium access issues, MAC protocol survey, Survey routing protocols, Sensor deployment & Node discovery, Data aggregation & dissemination Application Protocols: MQTT, REST/HTTP, CoAP. Low range protocols: BLE, ZigBee. Long range protocols: LoRa, SigFox, NB-IOT.			
UNIT-IV	Programming the Arduinio and Raspberry Pi	8 Hours	
Arduinio platform boards anatomy, arduinio IDE, coding, using emulator, using libraries, additions in arduinio, programming the arduinio for IOT. Programming the Raspberry Pi. Solution framework for IoT applications- Implementation of Device integration, Data acquisition and integration, Device data storage- Unstructured data storage on cloud/local server, Authentication, authorization of devices.			
UNIT-V	Challenges in IOT Design and IOT Applications	8 Hours	
Development challenges, Security challenges, Other challenges. Smart metering, e-health, city automation, automotive applications, home automation, smart cards, Communicating data with H/W units, mobiles, tablets, Designing of smart street lights in smart city.			
Course outcome: After completion of this course students will be able to			
CO 1	Describe vision, definition, conceptual framework, architecture of IOT and M2M Communication.	K1	
CO 2	Explore Sensors, actuators and embedded plat forms used in IOT implementation.	K2	
CO 3	Operate the hardware with network and basic knowledge about network protocols and data dissemination.	K3, K2	
CO 4	Develop programming aspects needed for Interfacing between hardware and Software.	K6	
CO 5	Analyze applications like Smart metering system, Smart street lights, home automation and M2M applications.	K4	
Text books			

1. Michael Miller “The Internet of Things”, 1st Edition, 2015, Pearson.
2. Raj Kamal “INTERNET OF THINGS”, 1st Edition, 2016, McGraw-Hill.
3. Simon Monk, “Programming the Raspberry Pi: Getting Started with Python”, 2nd Edition, 2016, McGraw Hill.
4. Jeeva Jose, “Internet of Things”, 1st Edition 2018 Khanna Publications.

Reference Books
1. Vijay Madiseti and ArshdeepBahga, “Internet of Things (A Hands-on-Approach)”, 1st Edition, 2014, VPT.
2. Francis daCosta, “Rethinking the Internet of Things: A Scalable Approach to Connecting Everything”, 1st Edition, 2013, Apress Publications.
3. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, “From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence”, 1st Edition, 2014, Academic Press. (ISBN-13: 978-0124076846).

NPTEL/ YouTube/ Faculty Video Link:
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Unit 1	https://www.youtube.com/watch?v=jbMWEEdq3Kg
Unit 2	https://www.youtube.com/watch?v=SA8_4oSStiQ
Unit 3	https://www.youtube.com/watch?v=fByKuk2VmJc
Unit 4	https://www.youtube.com/watch?v=TbHsOgtCMDc
Unit 5	https://www.youtube.com/watch?v=OfGxbxUCa2k

M. TECH FIRST YEAR			
Course Code	AMTCSE0111	L T P	Credit
Course Title	Cloud Computing	3 0 0	3
Course Objective:			
1	To introduce the concept of cloud computing & their technologies.		
2	To understand the different cloud computing services & storage		
3	To gain sound knowledge of resource management and security in cloud.		
4	To understand the component of Google cloud platform.		
Pre-requisites: Basics of Connecting devices			
Course Contents / Syllabus			
UNIT-I	Introduction	8 HOURS	
Introduction to Cloud Computing, Definition of Cloud, Evolution of Cloud Computing, Underlying Principles of Parallel and Distributed Computing, Cloud Characteristics, Elasticity in Cloud, On-demand Provisioning, EC2 Instances and its types.			
UNIT-II	Cloud Enabling Technologies:	8 HOURS	
Service Oriented Architecture, REST and Systems of Systems, Web Services, Publish Subscribe Model, Basics of Virtualization, Types of Virtualization, Implementation Levels of Virtualization, Virtualization Structures, Tools and Mechanisms, Virtualization of CPU, Memory, I/O Devices, Virtualization Support and Disaster Recovery, Case study on virtualization			
UNIT-III	Cloud Architecture, Services and Storage:	8 HOURS	
Layered Cloud Architecture Design, NIST Cloud Computing Reference Architecture, Public, Private and Hybrid Clouds, IaaS, PaaS and SaaS, Architectural Design Challenges, Cloud Storage, Storage-as-a-Service, Advantages of Cloud Storage, Cloud Storage Providers – S3, RDS, EBS.			
UNIT-IV	Resource Management & Security In Cloud	8 HOURS	
Inter Cloud Resource Management, Resource Provisioning and Resource Provisioning Methods, Global Exchange of Cloud Resources, Security Overview, Cloud Security Challenges, Software-as-a-Service Security, Security Governance, Virtual Machine Security, IAM, Security Standards, VPC, security issues in Cloud.			
UNIT-V	Case Studies and Advancements	8 HOURS	
Case Study on open Source and Commercial: Eucalyptus, Microsoft Azure, Amazon EC2, Case Study on App Engine, Programming Environment for Google App Engine, Open Stack, Federation in the Cloud, Four Levels of Federation, Federated Services and Applications, Future of Federation, case study on vmware, virtualization, case study on Fog computing			
Course outcome: After completion of this course students will be able to			
CO 1	Understand cloud computing and different service models.	K1, K2	
CO 2	Describe importance of virtualization along with their technologies.	K2	
CO 3	Use and Examine different cloud computing services.	K2, K3	
CO 4	Manage resources and apply security features in cloud.	K3, K5	
CO 5	Analyze the components of open stack & Google, Azure and AWS Cloud platform.	K4	
Text books			

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|---|
| 1. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, “Distributed And Cloud Computing, From Parallel Processing To The Internet Of Things”, Morgan Kaufmann Publishers, 2012. |
| 2. Ritting house, John W., And James F. Ransome, —Cloud Computing: Implementation, Management And Security, CRC Press, 2017. |
| 3. Raj kumarBuyya, Christian Vecchiola, S. Thamaraiselvi, —Mastering Cloud Computing, Tata Mcgraw Hill, 2013. |

Reference Books

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| 1. Toby Velte, Anthony Velte, Robert Elsenpeter, “Cloud Computing – A Practical Approach, Tata Mcgraw Hill, 2009. |
| 2. George Reese, “Cloud Application Architectures: Building Applications And Infrastructure In The Cloud: Transactional Systems For EC2 And Beyond (Theory In Practice), O’Reilly, 2009. |

NPTEL/ Youtube/ Faculty Video Link:
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M. TECH FIRST YEAR

Course Code	AMTCSE0112	L T P	Credit
Course Title	Advanced Operating Systems	3 0 0	3

Course objective:

1	To learn the fundamentals of advanced operating Systems.
2	To understand what a process is and how processes are synchronized
3	To understand different approaches to memory management
4	Students should be able to use system calls for managing processes, memory and the file system.
5	To understand the structure and organization of the file system.

Pre-requisites:

1	Basic knowledge of computer fundamentals.
2	Basic knowledge of computer organization.
3	Basic knowledge of Operating system

Course Contents / Syllabus

UNIT-I	Introduction of Operating System	8 hours
Introduction To Operating Systems, Types Of Operating Systems, Operating System Structures. Operating System Services, System Calls, Virtual Machines, Operating System Design And Implementation ,Types of advanced operating systems (NOS, DOS, Multiprocessor OS, Mobile OS, RTOS, Cloud OS)		
UNIT-II	Inter Process Communication	8 hours
Race conditions, critical regions, Mutual Exclusion with busy waiting, sleep and wakeup, Semaphores, Mutexes, Monitors, Message passing; Scheduling- scheduling in batch systems, Interactive systems, Real time systems, Thread scheduling		
UNIT-III	Deadlocks and Distributed Operating Systems	8 hours
Deadlocks-Introduction, Deadlock Detection and Recovery – Deadlock Detection with one resource of each type, with multiple resource of each type, recovery from deadlock; Deadlock Avoidance, Deadlock Prevention.		
UNIT-IV	Memory and Device Management	8 hours
Introduction, Swapping, Paging, Virtual memory – Demand paging, page replacement Algorithms; File System Management- Organization of File System, File Permissions, MS DOS and UNIX file system case studies, NTFS; Device Management- I/O Channels, Interrupts and Interrupt Handling, Types of device allocation		
UNIT-V	Distributed Operating Systems	8 hours
Distributed operating system concept – Architectures of Distributed Systems, Distributed Mutual Exclusion, Distributed Deadlock detection, Agreement protocols, Threads, processor Allocation, Allocation algorithms , Distributed File system design; Real Time Operating Systems: Introduction to Real Time Operating Systems, Concepts of scheduling , Real time Memory Management Case studies :Linux kernel-X86 architectures Advance topics for research: Virtualization,cgroups,namespaces,RBAC,containers,RDMA,Rackscale computing		

Course outcome: After completion of this course students will be able to

CO 1	Understand the structure, functions and type of OS.	K2
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CO 2	Implement the requirement for process synchronization and coordination handled by operating system	K2
CO 3	Understand deadlock concepts and implement prevention and avoidance algorithms	K2,K3
CO 4	Describe and analyze the memory management and its allocation policies and understand File systems	K2, K4
CO 5	Understand the concept of distributed and real time OS.	K2

Text books

1. Silberschatz, Galvin and Gagne, "Operating Systems Concepts", Wiley
2. Mukesh Singhal and Niranjana, "Advanced Concepts in Operating Systems", TMH
3. Andrew S. Tanenbaum, "Modern Operating Systems", Pearson Education

Reference Books

1. Andrew S. Tanenbaum, "Distributed Operating Systems", Pearson Education
2. Pradeep K. Sinha, "Distributed Operating Systems and concepts", PHI
3. Harvey M Dietel, " An Introduction to Operating System", Pearson Education
4. Charles Crowley, "Operating Systems: A Design-Oriented Approach", Tata McGraw Hill Education".

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=783KAB-tuE4
Unit 2	https://www.youtube.com/watch?v=3Eaw1SSlqRg&t=45s
Unit 3	https://www.youtube.com/watch?v=zOTMOubT1M&t=34s
Unit 4	https://www.youtube.com/watch?v=Tak822Wz4x4
Unit 5	https://www.youtube.com/watch?v=-OTP2O-Uhhl

M. TECH FIRST YEAR

Course Code	AMTCY0111	L T P	Credit
Course Title	Advanced Security of Networked Systems	3 0 0	3

Course objective : The objective of the course are

1	Introduce Advanced topic of computer networks and Security to the students with the eye on future trends.
2	To understand necessary Approaches and Techniques to build protection mechanisms in order to secure computer networks.
3	Apply design principles of authentication systems.
4	Compare the key management problems for symmetric cryptography-based and asymmetric cryptography-based security protocols.
5	Compare the unique security challenges in wireless networks; apply various wireless network security standards.

Pre-requisites: Basics of networking and cryptography

Course Contents / Syllabus

UNIT-I	INTRODUCTION TO NETWORK SECURITY	8
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Network Security Model, Types of Attack, Overview of Most Common Security Issues, Linux Security Overview, Password Attack, Dictionary Attack - Thwarting dictionary attack, IPTables, Using iptables to thwart dictionary attack, Password Cracking - Hashing overview, Lookup tables, Introduction to Rainbow Table, Modern Linux Password Hashing Scheme,

UNIT-II	MALWARE AND VIRUSES	8
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Malware - Virus Infection Techniques, Anatomy of a Virus, Virus Propagation, Classification of Viruses based on Infection Techniques, Memory Strategies etc., Defense Against Viruses, Worms, (Case Study Morris Worm & Conficker worm), Malware analysis, Static and Dynamic Malware analysis.

UNIT-III	APPLICATION VULNERABILITIES	8
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Application Vulnerabilities – Smashing the Stack for Fun and Profit, Format string attack, SQL Injection, XSS, Authentication- Overview of Authentication, Need for Key Distribution Centers, Authentication & Key Distribution Protocols - Needham Schroeder, Kerberos, Random Number Generation-Pseudo and True random number generators, Cryptographically Secure PRNGs – The Blum BlumShub Generator, PRNG – Linear Congruential Generators, Entropy - software and hardware, Message Authentication Codes

UNIT-IV	ADVANCED TCP/IP	8
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TCP/IP Vulnerabilities- TCP Overview - Connection Setup/Teardown, Packet Sniffing, Detecting Sniffers on your network, IP Spoofing, ARP Poisoning, UDP Hijacking, Fragmentation Attack- Ping of Death, Evasion & Denial of Service, UDP Hijacking, TCP Spoofing, TCP Hijacking - Mitnick attack, Joncheray attack, SYN Flood Attack, Denial of Service Attack, Port Scanning Techniques

UNIT-V	WIRELESS SECURITY AND FIREWALL	8
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DNS – DNS Zones, Zone Transfer, BIND, DNS Spoofing, DNS Cache Poisoning, IPSec – Introduction, Tunnel & Transfer Modes, IPSec Authentication Header, Encapsulating Security Header and Payload, IPSec Key Exchange, VPNs SSL/TLS For Secure Web Services – SSL Connection & SSL Session, SSL Connection State, SSL Session State, SSL Record Protocol, SSL Handshake Protocol, TOR Protocol for Anonymous Routing
Firewalls – Packet-filtering, Stateless and stateful, Intrusion Detection using SNORT, NAT Others – Email Spam and solutions, Wireless Security Overview, Cipher Text Attacks

Course outcome: After completion of this course students will be able to

CO 1	Identify, analyse and apply best practice for security systems that are currently used or currently being developed towards standardisation of network systems	K2 ,K4
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CO 2	Define exact properties and requirements of security solutions for network systems	K1
CO 3	Analyse and identify vulnerabilities, threats and attacks against a number of modern or new network systems	K4,K1
CO 4	Analyse general security mechanisms qualitatively and quantitatively	K4
CO 5	Design and analyse security protocols, mechanisms, and architectures that protect the network operation against attacks	K6,K4

Text books

1. Charlie Kaufman, Radia Perlman and Mike Speciner, Network Security: PRIVATE Communication in a PUBLIC World, Second Edition, Prentice Hall, 2002.
2. Eric Rescoria, "SSL and TLS : Designing and Building Secure Systems, Addison-Wesley Professional, 2000.
3. Kaufman, Perlman and Speciner. Network Security: Private Communication in a Public World

Reference Books

1. Stephen Kent, Charles Lynn, Joanne Mikkelson, and Karen Seo, Secure Border Gateway Protocol (S-BGP)-Real World Performance and Deployment Issues, NDSS,2000.
2. Proctor Paul, The Practical Intrusion Detection Handbook, Third Edition, Prentice-Hall, Englewood Cliffs, 2001.
3. Stevens. TCP/IP Illustrated, vol. 1, the protocols.

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	By NPTEL IIT MADRAS : https://www.youtube.com/watch?v=fQ3ESFfvchg&list=PLUtfVcb-ign834VGI9faVXGIGSDXZMGp8
Unit 2	https://www.youtube.com/watch?v=f-fMdnUW4X4
Unit 3	https://www.youtube.com/watch?v=3Snh3C52kSw
Unit 4	TCP Spoofing : https://www.youtube.com/watch?v=bVYHNO_tvTc ARP Poising : https://www.youtube.com/watch?v=RTXAUJ2yqCg
Unit 5	https://www.youtube.com/watch?v=q3MwN9R0Br4&t=s

M. TECH FIRST YEAR

Course Code	AMTCY0112	L T P	Credits
Course Title	Fundamentals of Data Science and Applications	3 0 0	3

Course objective:

1	Develop practical data analysis skills, which can be applied to practical problems.
2	Develop fundamental knowledge of concepts underlying data science projects.
3	Develop practical skills needed in modern analytics.
4	Explain how math and information sciences can contribute to building better algorithms and software
5	Develop applied experience with data science software, programming, applications and processes.

Pre-requisites: Basic knowledge of statistics, linear algebra.

Course Contents / Syllabus

UNIT-I	INTRODUCTION TO DATA: Data Stores - Introduction to Structured Data, DBMS Concepts, RDBMS (Oracle/MySQL), NoSQL Concepts, Mongo, Cassandra, Basic to complex Querying in SQL. (Lab Element), Query tuning.,	8
UNIT-II	DATA ANALYSIS TECHNIQUES / STAGES: Introduction to Unstructured Data, Taming Unstructured Data. Understanding Data - Understanding data formats (XML, JSON, YAML, PMML), Data feeds (RSS, Atom, RDF), Preparing Data - Data Analysis/Profiling, Data Cleansing.	8
UNIT-III	DATA WAREHOUSING AND LEARNING ALGORITHMS: OLTP & OLAP - Fundamentals of Data Warehousing, Dimension Modelling. Slowly Changing Dimensions, ETL Process, Performance Tuning of warehouse Loads, Data Analytics Fundamentals, Pre Processors, Post Processors Supervised Learning - Linear/Logistic Regression, Decision Tree, Naïve Bayes Unsupervised Learning, K-Means, Association Rules, Hands on implementation of the basic algorithms.	8
UNIT-IV	HADOOP THEORY: Introduction to Hadoop, Map-Reduce. Hadoop Theory and hands on implementation, MR coding, Basic Management and Monitoring of Hadoop Cluster, Implementation of K-means algorithm using MR.	8
UNIT-V	DATA ANALYTICS: Introduction to Streaming Data Analytics, Introduction to Spark, Introduction to Storm, Introduction to Scala. Case study of Walmart Sales Forecasting Data Set, Boston Housing Data Set.	8

Course outcome: After completion of this course students will be able to

CO 1	Discuss basic notions and definitions in data analysis, machine learning.	K2
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CO 2	Explain standard methods of data analysis and information retrieval	K1,K2
CO 3	Analyse the problem of knowledge extraction as combinations of data filtration, analysis and exploration methods.	K4
CO 4	Solve a real-world problem using mathematical equations.	K3
CO 5	Evaluate to develop complex analytical reasoning.	K5

Text books

1. James, G., Witten, D., Hastie, T., Tibshirani, R. An introduction to statistical learning with applications in R. Springer, 2013.
2. Han, J., Kamber, M., Pei, J. Data mining concepts and techniques. Morgan Kaufmann, 2011.
3. Hastie, T., Tibshirani, R., Friedman, J. The Elements of Statistical Learning, 2nd edition. Springer, 2009.

Reference Books

1. C. O’Neil, and R. Schutt, Doing Data Science – Straight Talk from Frontline Tom Michael, Machine Learning, McGraw Hill, 1997.
2. T. Hastie, R. Tibshirani and J. Friedman, Elements of Statistical Learning – Data Mining, Inference, Prediction, Springer, 2003.
3. Murphy, K. Machine Learning: A Probabilistic Perspective. - MIT Press, 2012.

NPTEL/ YouTube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=uwCR9We3JHw
Unit 2	https://www.youtube.com/watch?v=aQVDhxE1-sE https://www.youtube.com/watch?v=WBU7sW1jy2o
Unit 3	https://www.youtube.com/watch?v=CHYPF7jxlik
Unit 4	https://www.youtube.com/watch?v=Pq3OyQO-l3E
Unit 5	https://www.youtube.com/watch?v=fWE93St-RaQ https://www.youtube.com/watch?v=VSbU7bKfNkA

M. TECH FIRST YEAR

Course Code	AMTAI0113	L T P	Credit
Course Title	Pattern Recognition	3 0 0	3

Course objectives:

The course facilitate students to understand the concept of a pattern and basic approach to the development of pattern recognition and machine intelligence algorithms. It aims to help students understand and apply both supervised and unsupervised classification methods to detect and characterize patterns in real-world data.

Course Contents / Syllabus

UNIT-I	Introduction	8 hours
Basics of pattern recognition, Design principles of pattern recognition system, Learning and adaptation, Pattern recognition approaches, Basic Models of Artificial neurons, activation Functions, aggregation function, single neuron computation, multilayer perceptron, least mean square algorithm, gradient descent rule, nonlinearly separable problems and bench mark problems in NN.		
UNIT-II	Statistical Pattern Recognition	8 hours
Introduction, Bayesian Decision Theory-Continuous Features, Minimum-Error-Rate Classification, Classifiers, Discriminant Functions, and Decision Surfaces, The Normal Density, Discriminant Functions for the Normal Density, Error Probabilities and Integrals, Error Bounds for Normal Densities, Bayes Decision Theory-Discrete Features, Missing and Noisy Features, Bayesian Belief Networks, Compound Bayesian Decision Theory and Context.		
UNIT-III	Parameter estimation methods/ Linear Classifiers	8 hours
Linear Discriminant Functions and Decision Hyperplanes, The Perceptron Algorithm , Least Squares Methods, Mean Square Estimation Revisited: , Logistic Discrimination, Support Vector Machines Maximum-Likelihood estimation, Bayesian Parameter estimation, Dimension reduction methods - Principal Component Analysis, Fisher Linear discriminant analysis, Expectation-maximization (EM), Hidden Markov Models (HMM), Gaussian mixture models.		
UNIT-IV	Non-parametric Techniques and Non Linear Classifiers	8 hours
The XOR Problem , The Two-Layer Perceptron , Three-Layer Perceptrons, Algorithms Based on Exact Classification of the Training Set , Implementation of Backpropagation Algorithm , Variations on the Backpropagation Theme, The Cost Function Choice, Choice of the Network Size, A Simulation Example , Networks with Weight Sharing, Generalized Linear Classifiers, Capacity of the 1-Dimensional Space in Linear Dichotomies, Polynomial Classifiers, Radial Basis Function Networks, Universal Approximators, Support Vector Machines: The nonlinear Case, Decision Trees, Combining Classifiers, The Boosting Approach to Combine Classifiers.		
UNIT-V	Pattern Classifier	8 hours
Feature Generation: Linear Transforms, Regional Features, Features for Shape and Size, Characterization, Typical Features for Speech and Audio Classification Template Matching: Introduction, Similarity Measures Based on Optimal Path Searching, Techniques, Measures Based on Correlations, Deformable Template Models, Context Dependent Classification: Markov Chain Models, Hidden Markov Models, Clustering Algorithms: Clustering Algorithms Based on Graph Theory, Competitive Learning Algorithms: Supervised Learning Vector Quantization , Study of Mistake Bound Model of Learning. Case Study: Evaluate the temperature , value of the Stock: Regression, Score of player in the upcoming Test Match, prediction of rain , COVID-19 tests positives or negatives		

Course outcomes: After completion of this course students will be able to		
CO 1	Understand the fundamentals of pattern recognition and its relevance to classical and modern problems.	K2
CO 2	Apply Maximum-likelihood parameter estimation in relatively complex probabilistic models.	K3
CO 3	Implement estimation method and various models.	K3
CO 4	Apply the non parametric techniques like KNN and clustering etc.	K3
CO 5	Understand the unsupervised learning and clustering technique.	K2
Text books		
1. Richard O. Duda, Peter E. Hart and David G. Stork, "Pattern Classification", 2nd Edition, 2006, John Wiley.		
2. C. M. Bishop, "Pattern Recognition and Machine Learning", 2009, Springer.		
3. S. Theodoridis and K. Koutroumbas, "Pattern Recognition", 4th Edition, 2009, Academic Press.		
Reference Books		
1. Pattern Recognition, NarasimhaMurty, Susheela Devi, 2011, Universities Press.		
2. Pattern Recognition and Image Analysis, Gose, Johnson baugh&Jost, 1996, PHI Learning.		
NPTEL/ Youtube/ Faculty Video Link:		
https://nptel.ac.in/courses/106/106/106106046/		
https://nptel.ac.in/courses/117/106/117106100/		
https://nptel.ac.in/courses/117/108/117108048/		
https://nptel.ac.in/courses/106/108/106108057/		
https://nptel.ac.in/courses/117/105/117105101/		

M. TECH FIRST YEAR

Course Code	AMTAI0114	L T P	Credit
Course Title	Information Retrieval	3 0 0	3

Course objectives:

This course aims to teach basic concepts, tools & techniques in the field of Information Retrieval (IR) & Search. It focuses on theoretical foundations, implementation aspects, representation, organization, indexing, categorization as well as current trends and research issues in the area of Information Retrieval.

Pre-requisites:

- Basic understanding of Linear Algebra and Probability.
- Basic understanding of any programming language.

Course Contents / Syllabus

UNIT-I	Introduction	8 hours
Text analysis, Types of text analysis, Information retrieval, IR system architecture: Text processing, Indexes and query matching; Text processing: Text format, Tokenization, stemming, lemmatization, Language modeling, Examples of open source IR Systems, Query processing models. Probabilistic models (Binary independence model, Robertson/Spark Jones weighting formula, Two-Poisson model), Relevance feedback (Term selection, Pseudo relevance feedback).		
UNIT-II	Language models	8 hours
Unigram, Bigram language models, generating queries from documents, Language models and smoothing, ranking with language models, KullbackLeibler divergence, Divergence from randomness, Passage retrieval and ranking. Management of Information Retrieval Systems: Knowledge management, Information management, Digital asset management, Network management, Search engine optimization, Records compliance and risk management, Version control, Data and data quality, Information system failure.		
UNIT-III	Information retrieval systems	8 hours
Web retrieval and mining, Semantic web, XML information retrieval, Recommender systems and expert locators, Knowledge management systems, Decision support systems, Geographic information system (GIS). Indexing: Inverted indices, Index components and Index life cycle, Interleaving Dictionary and Postings lists, Index construction.		
UNIT-IV	Query processing for ranked retrieval and Compression	8 hours
General-purpose data compression, Symbol-wise data compression, compressing posting lists, Compressing the dictionary; Information categorization and filtering: Classification, Probabilistic classifiers, linear classifiers, Similarity-based classifiers, Multi category ranking and classification, learning to rank, Introduction to the clustering problem, Partitioning methods, Clustering versus classification, Reduced dimensionality/spectral methods.		
UNIT-V	Sentiment Analysis	8 hours
Introduction to sentiment analysis, Document-level sentiment analysis. Sentence-level sentiment analysis, Aspect-based sentiment analysis; Comparative sentiment analysis, baseline algorithm, Lexicons, Corpora, Introduction to different Tools of Sentiment analysis and Applications.		

Course outcomes: After completion of this course students will be able to

CO1	Describe the different information retrieval models and compare their weaknesses and strengths.	K2, K4
CO2	Apply mathematical models and algorithms of statistical Natural Language Processing (NLP).	K3
CO3	Understand the standard methods for Web indexing and retrieval	K2
CO4	Compare different search engine ranking techniques.	K4
CO5	Demonstrate indexing, compression, information categorization and sentiment analysis.	K3

Text books

1. Butcher S., Clarke C.L.A. and Cormack G., Information Retrieval, 1st Edition, The MIT Press 2010. ISBN 978

2. Bates M.J., Understanding Information Retrieval Systems, 1st Edition, 2011, CRC press, ISBN 978

3. Manning C.D., Raghavan P. and Schütze H., Introduction to Information Retrieval, 1st Edition, 2008, Cambridge University Press, ISBN 978-0521865715.

Reference Books

1. Soumen Charabarti, Mining the Web, Morgan-Kaufmann, 1st Edition, 2002, Morgan-Kaufmann Publishers ISBN: 9780080511726

2. Baeza-Yates R., Ribeiro-Neto B., Modern Information Retrieval, 1st Edition, 1999, Addison-Wesley Longman Publishing Co., Inc ISBN: 978-0-201-39829-8

NPTEL/ Youtube/ Faculty Video Link:

<https://www.youtube.com/playlist?list=PL0ZVw5-GryEkGAQT7IX7oIHqy>

<https://nptel.ac.in/courses/106/101/106101007/>

<https://www.cse.iitk.ac.in/pages/CS657.html>

<http://web.stanford.edu/class/cs276/>

M. TECH FIRST YEAR

Course Code	AMTCSE0113	L T P	Credit
Course Title	Distributed Computing	3 0 0	3

Course objective:

1	To introduce fundamental principles of distributed systems, technical challenges and key design issues
2	To impart knowledge of the distributed computing models, algorithms and the design of distributed system.
3	To be familiar with the fundamentals of the architecture, operating systems, and compilers, and their performance implications in parallel computing systems
4	To implemented parallel applications on modern parallel computing systems, and be able to measure, tune, and report on their performance
5	Practice in distributed computing through in-depth communication and synchronization, processes, distributed algorithms, naming, consistency and replication, fault tolerance and security.

Pre-requisites:

- knowledge of basic computer organization are required
- Good knowledge about the distributed systems and operating systems.

Course Contents / Syllabus

UNIT-I	<p>Introduction: Distributed System, Theory of Distributed Computing, Basic Algorithms in Message Passing Systems, Formal Models for Message Passing System, Broadcast and Converge cast on a Spanning Tree, Flooding and Building a Spanning Tree, Constructing a Depth-First Search Spanning Tree, Leader Election in Rings, The Leader Election Problem, Asynchronous and Synchronous Rings</p>	8
UNIT-II	<p>Mutual Exclusion in Shared Memory: Introduction, The Mutual Exclusion Problem, Mutual Exclusion Using Powerful Primitives, Mutual Exclusion Using Read/Write Registers</p> <p>Fault Tolerance: Synchronous System with Crash Failures, Synchronous Systems with Byzantine Failures, Impossibility in Asynchronous Systems, Causality and Time, Clock Synchronization</p>	8
UNIT-III	<p>Broadcast : Introduction, Broadcast Services, Multicast in Groups, Replication</p> <p>Distributed Shared Memory: Introduction, Linearizable Shared Memory, Sequentially Consistent Memory, Algorithms for Shared Memory,</p>	8

UNIT-IV	Failure Detector: Introduction, Unreliable Failure Detectors, The Consensus Problem, Atomic Broadcast, Agreement Problem, Failure Detection Protocol	8
UNIT-V	PEER TO PEER Computing and Overlay Graph: Introduction, Data Indexing, Overlays, Chord Distributed Hash Table, Content Addressable Networks, Graph Structure of Complex Networks, Internet Graph, Generalized Random Graph Networks, Evolving Networks Case study on MapReduce, Distributed Algorithms for Sensor Networks, Authentication in Distributed systems, Bitcoin: A Peer-to-peer Electronic cash system	8
Course outcome: After completion of this course students will be able to		
CO 1	Distinguish distributed computing paradigm from other computing paradigms	K2
CO 2	Identify the core concepts of distributed systems	K2
CO 3	Illustrate the mechanisms of inter process communication in distributed system	K3
CO 4	Apply appropriate distributed system principles in ensuring transparency consistency and fault-tolerance in distributed file system	K3
CO 5	Identify the need for overlay graph and networks in distributed systems	K2
Text books		
<ol style="list-style-type: none"> 1. George Coulouris, Jean Dollimore and Tim Kindberg , Distributed Systems: Concepts and Design, Fifth Edition , Pearson Education, 2011 2. Pradeep K Sinha, Distributed Operating Systems : Concepts and Design, Prentice Hall of India 3. Ajay D. Kshemkalyani, Distributed Computing: Principles, Algorithms, and Systems, Cambridge University Press 2008 		
Reference Books		
1. A S Tanenbaum and M V Steen , Distributed Systems: Principles and paradigms, Pearson Education, 2007		
1. Hagit Attiya, Distributed Computing: Fundamentals, Simulations, and Advanced Topics, 2004		
3 M Solomon and J Krammer, Distributed Systems and Computer Networks, PHI		
NPTEL/ Youtube/ Faculty Video Link:		
Unit 1	https://nptel.ac.in/courses/106/106/106106107/	
Unit 2	https://www.youtube.com/watch?v=ipm5hDz9zG0	
Unit 3	https://www.youtube.com/watch?v=63M6vaCXQ3c	
Unit 4	https://www.youtube.com/watch?v=KaG0JBnRmCA&t=8s	
Unit 5	https://www.youtube.com/watch?v=GYrvRCtIZz4	

M.TECH FIRST YEAR			
Course Code	AMTCSE0114	L T P	Credit
Course Title	Data Warehousing & Data Mining	3 0 0	3
Course objective:			
1	To understand the fundamentals of Data Warehousing and Mining.		
2	To understand and implement classical models and algorithms in data warehouses and data mining		
3	To understand and apply various classification and clustering techniques using tools.		
4	To develop skill in selecting the appropriate data mining algorithm for solving practical problems.		
Course Contents / Syllabus			
UNIT-I	INTRODUCTION	8	
Overview of Database System, Database Language, data model and language, normalization, Introduction to Concurrency Control and deadlock. Data Warehousing and Business Analysis: Data warehousing Components, Building a Data warehouse, Mapping the Data Warehouse to a Multiprocessor Architecture, DBMS Schemas for Decision Support, Data Extraction, Cleanup, and Transformation Tools, Metadata reporting, Query tools and Applications, Online Analytical Processing (OLAP) – OLAP and Multidimensional Data Analysis.			
UNIT-II	Data Mining	8	
Data Mining Functionalities – Data Pre-processing, Data Cleaning, Data Integration and Transformation, Data Reduction, Data Discretization and Concept Hierarchy Generation. Association Rule Mining: - Efficient and Scalable Frequent Item set Mining Methods, Mining Various Kinds of Association Rules, Association Mining to Correlation Analysis, Constraint Based Association Mining.			
UNIT-III	Classification and Prediction	8	
Issues Regarding Classification and Prediction, Classification by Decision Tree Introduction, Bayesian Classification, Rule Based Classification, Classification by Back propagation, Support Vector Machines, Associative Classification, Lazy Learners, Other Classification Methods, Prediction Accuracy and Error Measures, Evaluating the Accuracy of a Classifier or Predictor , Ensemble Methods, Model Selection.			
UNIT-IV	Cluster Analysis	8	
Types of Data in Cluster Analysis, A Categorization of Major Clustering Methods, Partitioning Methods, Hierarchical methods, Density-Based Methods. Grid-Based Methods, Model-Based Clustering Methods, Clustering High- Dimensional Data, Constraint Based Cluster Analysis, Outlier Analysis.			
UNIT-V	Mining Object, Spatial, Multimedia, Text and Web Data	8	
Multidimensional Analysis and Descriptive Mining of Complex Data Objects, Spatial Data Mining, Multimedia Data Mining, Text Mining, Temporal Mining the World Wide Web, Business and scientific application of data mining, Introduction to Data Mining tools: Weka, Rapid Miner, KEEL, SPSS			
Course outcome: After completion of this course students will be able to			
CO 1	Understand the functionality of the various data mining and data warehousing component	K1, K2	

CO 2	Apply frequent pattern and association rule mining techniques for data analysis	K3
CO 3	Identify and apply appropriate data mining algorithms to solve real world problems	K1, K3
CO 4	Compare and evaluate different clustering methods	K4
CO 5	Describe complex data types with respect to spatial, web and text mining.	K1

Text books

1. Jiawei Han and Micheline Kamber, Data Mining Concepts and Techniques, Morgan Kaufmann Publishers Third Edition, 2012
2. Alex Berson and Stephen J. Smith, Data Warehousing, Data Mining & OLAP, Tata McGraw – Hill Edition, Tenth Reprint 2007.
3. G. K. Gupta, Introduction to Data Mining with Case Studies, Easter Economy Edition, Prentice Hall of India, 2006.

Reference Books

1. Pang-Ning Tan, Michael Steinbach and Vipin Kumar “Introduction to Data Mining”, Pearson Education, 2007.
2. Soman K.P., Shyam Diwakar and V. Ajay, “Insight into Data mining Theory and Practice”, Easter Economy Edition, Prentice Hall of India, 2006.
3. Daniel T.Larose, “Data Mining Methods and Models”, Wile-Interscience, 2006.

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=CHYPF7jxlik
Unit 2	https://www.youtube.com/watch?v=VCQUJINPdOc
Unit 3	https://www.youtube.com/watch?v=gkagE_fE2sk
Unit 4	https://www.youtube.com/watch?v=icRnW0o5hal
Unit 5	https://www.youtube.com/watch?v=lhFkNmVmwn4

M. TECH FIRST YEAR

Course Code	AMTCY0113	L T P	Credit
Course Title	Mobile Wireless Networks and Security	3 0 0	3
Course objective:			
1	To understand the basic concepts of mobile computing.		
2	To learn the basics of mobile telecommunication system		
3	To get aware of growing threats to mobile devices, networks and services delivered over the mobile infrastructure.		
4	To get good conceptual overview of the security principles incorporated in the design of several generations of mobile networks.		
5	To provide a comprehensive overview of all relevant aspects of security in mobile and wireless networks and also to introduce to students new, advanced research topics.		
Pre-requisites: Basic and advanced principles of computer security, Security protocols and architectures for wired networks Security architecture for open distributed systems, Undergraduate level knowledge of computer systems and networks.			
Course Contents / Syllabus			
UNIT-I	Introduction to Mobile Security	8 Lectures	
Mobile Computing Models, Design and Implementation, Mobile Architecture, Service Discovery protocol, Mobile P2P systems, Mobile Networking, Challenges in mobile computing, coping with uncertainties, resource poorness, bandwidth, etc.			
UNIT-II	Security in Mobile Computing	8 Lectures	
Building Blocks – Basic security and cryptographic techniques, Security of GSM Networks, Security of UMTS Networks, LTE Security, WiFi and Bluetooth Security, SIM/UICC Security, Privacy, Application Security, Execution transparency			
UNIT-III	Security in Smart Phones	8 Lectures	
Mobile Malware and App Security Information flow tracking, Android Security Model, IOS Security Model, Security Model of the Windows Phone, SMS/MMS, Mobile Geolocation and Mobile Web Security, Security of Mobile VoIP Communications, Emerging Trends in Mobile Security			
UNIT-IV	Situation and Location Awareness	8 Lectures	
Situation Awareness: Situation Models, Modelling situation awareness, Modelling Context and User; Location awareness: Indoor localization – Radar, Horus, Outdoor localization – Global Positioning Satellite, Assisted Global Positioning Satellite.			
UNIT-V	Context-Aware Computing	8 Lectures	
Context modelling, Ontological based approach, Context Reasoning, Context-aware systems, Middleware in Context Aware Computing, Context-aware security, Proactive Computing.			
Course outcome: After completion of this course students will be able to			
CO 1	Explain the need for security protocols in the context of Mobile communication.	K2	
CO 2	Examine, and inspect different attacks on Mobile Applications and Web services.	K4	

CO 3	Interpret the concept of vulnerabilities, attacks and protection mechanisms.	K2
CO 4	Understand appropriate security policies to protect Mobile infrastructure components	K2
CO 5	Examine various security issues in Android platform.	K4

Text books

1. Mobile Application Security, Himanshu Dwiwedi, Chris Clark and David Thiel, 1st Edition
2. Security of Mobile Communications, Nouredine Boudriga, 2009

Reference Books

1. F. Adelstein, S.K.S. Gupta, G.G. Richard III and L. Schwiebert, *Fundamentals of Mobile and Pervasive Computing*, McGraw Hill, ISBN: 0-07-141237-9, 2005.
2. Mobile Device Security: A Comprehensive Guide to Securing Your Information in a Moving World by Stephen Fried

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=5kBknJWi71Q
Unit 2	https://www.youtube.com/watch?v=PnAN9mvGVVY
Unit 3	https://www.youtube.com/watch?v=HAYk7fVaMGM https://www.youtube.com/watch?v=rFKaSSFHEA
Unit 4	https://www.youtube.com/watch?v=G6QH639A014
Unit 5	https://www.youtube.com/watch?v=jYnViOb2K4A

M. TECH FIRST YEAR

Course Code	AMTCY0114	L T P	Credit
Course Title	Object Oriented Software Engineering	3 0 0	3

Course objective:

1	To learn and understand various O-O concepts along with their applicability contexts.
2	To learn various modeling techniques to model different perspectives of object-oriented software design (UML) and how to identify and model/represent domain constraints on the objects and (or) on their relationships
3	To develop and design solutions for problems on various O-O concepts
4	Document your requirements, analysis, and design models in the Unified Modeling Language (UML) notation. And apply techniques of state machines and design patterns to your designs.
5	To discuss various software testing issues and solutions in software unit test, integration and system testing. And to expose the advanced software testing topics, such as object-oriented software testing methods.

Pre-requisites:

- Basic understanding of the software development life cycle (SDLC).
- Basic understanding of software programming using any programming language.

Course Contents / Syllabus

UNIT-I		8
Object Oriented Concepts and Modelling :What is Object Orientation(Introduction to class, Object, inheritance, polymorphism) Model: Importance of Modelling, Object Oriented Modelling, Object oriented system development: Function/data methods, Object oriented analysis, Object oriented construction, Object oriented testing, Identifying the elements of an object model: Identifying classes and objects, Specifying the attributes, Defining operations, Finalizing the object definition		
UNIT-II		8
Introduction to UML :Overview of UML ,Conceptual Model of UML , Architecture , S/W Development Life Cycle, Basic and Advanced Structural Modelling: Classes Relationship, Common mechanism, Diagrams, Class diagram , Advanced classes, Advanced Relationship, Interface, Types and Roles, Packages, Object Diagram Basic, Behavioural Modelling: Interactions , Use cases, Use Case Diagram , Interaction Diagram, Activity Diagram ,State chart Diagram, Architectural Modeling: Component , Components Diagram ,Deployment Diagram		
UNIT-III		8
Object Oriented Design : Generic components of OO Design model ,System Design process: Partitioning the analysis model , Concurrency and subsystem allocation ,Task Mgmt component, Data Mgmt component , Resource Mgmt component , Inter sub-system communication, Object Design process		
UNIT-IV		8
Object Oriented Analysis : Iterative Development , Unified process & UP Phases , Inception, Elaboration , Construction Transition ,Understanding requirements , UP Disciplines ,Agile UP, Dynamic Modelling, Functional modelling, Structure analysis vs. Object oriented analysis		

UNIT-V		8
Object Oriented Testing :Overview of Testing and object oriented Testing, Types of Testing , Object oriented Testing strategies ,Test case design for OO software , Inter class test case design, Software Quality Assurance, Quality factors, Object oriented metrics: Project metric, Process Metric, Product metrics		
Course outcome: After completion of this course students will be able to		
CO1	Demonstrate the ability to apply the knowledge of object oriented concepts for solving system modeling and design problems.	K3
CO2	Design and implement object oriented models using UML appropriate notations. And apply the concept of domain and application analysis for designing UML Diagrams.	K3,K6
CO3	Apply the concepts of object oriented methodologies to design cleaner softwares from the problem statement.	K3
CO4	use an object-oriented method for analysis and to know techniques aimed to achieve the objective and expected results of a systems development process	K3
CO5	Demonstrate various issues for object oriented testing. And Distinguish characteristics of structural testing methods.	K3
Text books		
1. James Rumbaugh et. al, “Object Oriented Modeling and Design”, PHI 2 nd Edition		
2. Grady Booch, James Rumbaugh, Ivar Jacobson, “The Unified Modeling Language User Guide”, Pearson Education 2 nd Edition		
3. Object Oriented Software Engineering by Ivar Jacobson :A use case Driven approach [By: Jacobson, Ivar] 2013 Edition		
Reference Books		
1.Software Engineering by Pressman		
2.Applying UML and Patterns by Craig Larman		
3. Object Oriented Software Engineering: Using Uml. Patterns Abd Java 3/E (Pb)		
NPTEL/ Youtube/ Faculty Video Link:		
Unit 1	https://www.youtube.com/watch?v=qiYMyYqZVY	
Unit 2	http://www.infocobuild.com/education/audio-video-courses/computer-science/ObjectOrientedAnalysis-IIT-Kharagpur/lecture-51.html	
Unit 3	https://www.youtube.com/watch?v=p3H-53kzMuA	
Unit 4	http://www.infocobuild.com/education/audio-video-courses/computer-science/ObjectOrientedAnalysis-IIT-Kharagpur/lecture-38.html	
Unit 5	https://nptel.ac.in/courses/106/101/106101163/	

M. TECH FIRST YEAR

Course Code	AMTCSE0201	L T P	Credit
Course Title	High Performance Computing	3 0 0	3

Course objective:

1	To introduce the concepts of Modern Processors.
2	To introduce Optimization techniques for serial code.
3	To introduce Parallel Computing Paradigms.
4	To introduce Parallel Programming using OpenMP and MPI

Pre-requisites: Computer Organization and Architecture

Course Contents / Syllabus

UNIT-I	Introduction: Computational Science and Engineering: Computational Science and E engineering Applications; characteristics and requirements, Review of Computational Complexity, Performance: metrics and measurements, Granularity and Partitioning, Locality: temporal/spatial/stream/kernel, Basic methods for parallel programming, Real-world case studies (drawn from multiscale, multi-disipline applications)	08
UNIT-II	High-End Computer Systems: Memory Hierarchies, Multi-core Processors: Homogeneous and Heterogeneous, Shared-memory Symmetric Multiprocessors, Vector Computers, Distributed Memory Computers, Supercomputers and Petascale Systems, Application Accelerators / Reconfigurable Computing, Novel computers: Stream, multithreaded, and purpose-built	08
UNIT-III	Parallel Algorithms: Parallel models: ideal and real frameworks, Basic Techniques: Balanced Trees, Pointer Jumping, Divide and Conquer, Partitioning, Regular Algorithms: Matrix operations and Linear Algebra, Irregular Algorithms: Lists, Trees, Graphs, Randomization: Parallel Pseudo-Random Number Generators, Sorting, Monte Carlo techniques	08
UNIT-IV	Parallel Programming: Revealing concurrency in applications, Task and Functional Parallelism, Task Scheduling, Synchronization Methods, Parallel Primitives (collective operations), SPMD Programming (threads, OpenMP, MPI), I/O and File Systems, Parallel Matlabs (Parallel Matlab, Star-P, Matlab MPI), Partitioning Global Address Space (PGAS) languages (UPC, Titanium, Global Arrays)	08
UNIT-V	Achieving Performance: Measuring performance, identifying performance	

	bottlenecks, Restructuring applications for deep memory hierarchies, Partitioning applications for heterogeneous resources, using existing libraries, tools, and frameworks	08
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Course outcome: After completion of this course students will be able to

CO 1	Implement high performance versions of standard single threaded algorithms	K3
CO 2	Demonstrate the architectural features in the GPU and MIC hardware accelerators.	K2
CO 3	Formulate programs to extract maximum performance in a multicore, shared memory execution environment processor	K3
CO 4	Understand and deploy large scale parallel programs on tightly coupled parallel systems using the message passing paradigm.	K ₂
CO 5	Student will be able to understand architecture of computing technology.	K2

Text books:

1. Georg Hager, Gerhard Wellein, Introduction to High Performance Computing for Scientists and Engineers, Chapman & Hall / CRC Computational Science series, 2011.
2. J Jeffers, J Reinders. Intel Xeon Phi Coprocessor High-Performance Programming. Morgan Kaufmann Publishing and Elsevier, 2013.
3. T Mattson, B Sanders, B Massingill. Patterns for Parallel Programming. Addison-Wesley Professional, 2004.

Reference Books:

1. Charles Severance, Kevin Dowd, High Performance Computing, O'Reilly Media, 2nd Edition, 1998.
2. Kai Hwang, Faye Alaye Briggs, Computer Architecture and Parallel Processing, McGraw Hill, 1984.
3. Parallel Computing: Theory and Practice by Michael J. Quinn

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://youtu.be/11Z_RRF6Rg
Unit 2	https://youtu.be/gZpUcsB9TFc
Unit 3	https://youtu.be/FVn2PZVOZ7Q
Unit 4	https://youtu.be/a8R784VtXBg
Unit 5	https://youtu.be/aslgUJfOCws

M. TECH FIRST YEAR			
Course Code	AMTCSE0202	L T P	Credit
Course Title	Robotic Process Automation	3 0 0	3
Course objectives:			
The objective of this course is to familiarize students with Robotic Process Automation (RPA), the tools, installation, Robot Development, Controls room and BOT deployment. It aims to make them understand and learn about various bots and its features.			
Course Contents / Syllabus			
UNIT-I	Introduction	8 hours	
<p>RPA Concepts: History of Automation, Software Applications and their Types, What is Programming, Data & Data Structures, Algorithms, Software Development Guidelines, Information Sharing Mechanism, Variable and Arguments, Files and File Types, Access Control Types of Bots.</p> <p>Advanced: Standardization of processes, RPA Development methodologies, Difference from SDLC, Robotic control flow architecture, RPA business case, RPA Team, Process Design Document/Solution Design Document, Industries best suited for RPA, Risks & Challenges with RPA, RPA and emerging ecosystem</p>			
UNIT-II	Basics of Automation Anywhere	8 hours	
What is Automation Anywhere, Automation Anywhere benefits, Set up of Automation Anywhere, Automation Anywhere products, What are Bots? Automation Anywhere architecture, Types of Bots, Automation Anywhere Client Features			
UNIT-III	Automation Anywhere Client Variables and Commands	8 hours	
<p>Recorders, Types of variables, Commonly Used Commands, Internet Command, Application Commands, System Commands</p> <p>Advanced Features:-Integration Command, Security, Image Recognition, Error Handling, FTP/SFTP, XML Automation, Object Cloning</p>			
UNIT-IV	Meta Bots and IQ Bots	8 hours	
<p>Meta Bots:-MetaBots and its Usage, MetaBot Designer, Creation of MetaBots, Record Logic in MetaBot, Configuration in MetaBots screen, Calibrations in MetaBots screen, Recording in MetaBot, Import and Export Dataset command</p> <p>IQ Bots:- Introduction to IQ Bots, Install IQ Bots, Designer IQ Bots, Creation Design IQ Bots, Validations Scheduling IQ Bots</p>			
UNIT-V	Enterprise Web Control Room	8 hours	
<p>Web Control Room, Overview Benefits of Control Room, Control Room administrator, Role based accessibility , Audit Logs, Workflow Designer</p> <p>Features:-Dashboard, Activity, Bots Devices, Workload</p>			
Course outcomes: After completion of this course students will be able to			
CO 1	Understand the basics of robot RPA concepts and challenges with RPA.	K2	
CO 2	Discuss different types of bots and Automation anywhere features	K2	

CO 3	Understand and apply customized variables and commands in task designing	K2,K3
CO 4	Analyze and implement Meta Bots and IQ Bots.	K3,K4
CO 5	Use Enterprise Web Control Room	K3

Text books

1. Kelly Wibbenmeyer, The Simple Implementation Guide to Robotic Process Automation (RPA),2018, First Edition, iUniverse Press.
2. Vaibhav Jain, Crisper Learning: For Uipath, Latest Edition,2018,Independently Published.
3. Alok Mani Tripathi, Learning Robotic Process Automation, Latest Edition, 2018, First Edition, Packt Publishing ltd Birmingham.

NPTEL/ Youtube/ Faculty Video Link:

<https://university.automationanywhere.com/community/academic-alliance/>

<https://university.automationanywhere.com/training/rpa-learning-trails/bot-developer-expert-v11/>

M. TECH FIRST YEAR			
Course Code	AMTCSE0251	LT P	Credit
Course Title	High Performance Computing Lab	0 0 4	2
Suggested list of Experiment			
Sr. No.	Name of Experiment	CO	
1.	Implement Threading rand_r: thread-safe version of rand() – randp is assigned a number from 0 and RAND_MAX – returns 0 on success	CO1	
2.	Implement threading drand48() vs erand48() “return non-negative, double-precision, floating-point values, uniformly distributed over the interval [0.0 , 1.0]”	CO1	
3.	Implement Pipelines, memory, low level parallelization.	CO2	
4.	Write a program that passes all arguments to procedures by value, except arrays, which are passed by address.	CO2	
5.	Write an algorithm and program to perform matrix multiplication of two n * n matrices on the 2-D mesh SIMD model, Hypercube SIMD Model or multiprocessor system.	CO3	
6.	Study of Scalability for Single board Multi-board, multi-core, multiprocessor using Simulator.	CO3	
7.	Implement Learning algorithms for Linear Feature Extraction	CO4	
8.	Write a program to apply of the back-propagation algorithm	CO4	
9.	Write a program to implement PCA.	CO4	
10.	Study of Stochastic Model of Diffusion	CO4	
Lab Course Outcome: On completion of the course, student will be able to–			
CO 1	Understand practical approach of multi-threading.	K2	
CO 2	Apply operation of various functions pipelining	K3	
CO 3	Apply varies options in Microprocessor	K3	
CO 4	Implement learning algorithms of machine learning and diffusion.	K3	

M. TECH FIRST YEAR			
Course Code	AMTCSE0252	L T P	Credit
Course Title	Robotic Process Automation Lab	0 0 4	2
Suggested list of Experiments			
Sr. No.	Name of Experiment	CO	
1.	Number series 1.1 Natural number series 1.2 Odd number series 1.3 Even number series 1.4 Prime number series 1.5 Number order sorting	CO1	
2.	Variable swapping 2.1 Using three bucket method 2.2 Using two variables only	CO1	
3.	Print "Hello" 3.1 Print "Hello" by using Sequence activity 3.2 Print "Hello" by using Flowchart activity	CO1	
4.	Addition of two numbers	CO1	
5.	Displaying a Sun Sign	CO2	
6.	Guessing game	CO2	
7.	Compare two columns of a spreadsheet	CO2	
8.	Disk cleanup	CO2	
9.	Extracting data from a website	CO2	
10.	Filling a webform from an excel sheet	CO3	
11.	Extracting data from an invoice image	CO3	
12.	Filling a webform from a true PDF file	CO3	
13.	Creating list of unique words	CO3	
14.	Extracting and storing the subject of emails	CO4	
15.	Implement meta bot with example	CO4	
16.	Implement IQbot with example	CO4	
Lab Course Outcomes: After completion of this course students will be able to			
CO 1	Understand practical approach of RPA	K2	
CO 2	Apply operation of various functions on software	K3	
CO 3	Understand and apply various options in enterprise control room	K2,K3	
CO 4	Implement meta bot and IQ bot	K3	

M. TECH FIRST YEAR

Course Code	AMTAI0211	L T P	Credit
Course Title	Computer Vision	3 0 0	3

Course objectives:

The course covers the basic understanding of key features of Computer Vision and apply the Computer Vision concepts to Biometrics, Medical diagnosis, document processing, mining of visual content, surveillance and advanced rendering.

Pre-requisites: To extract the maximum from the course, the following prerequisites are must.

- Working knowledge of Linear Algebra, Probability Theory.
- Analysis, some notions of Signal Processing, and Numerical Optimization

Course Contents / Syllabus

UNIT-I	Introduction to Computer Vision	8 hours
<p>Overview and State-of-the-art, The Four Rs of Computer Vision, Geometry of Image Formation, Digital Image Formation and low-level processing, Fundamentals of Image Formation, Transformation: Orthogonal, Euclidean, Affine, Projective etc, Fourier Transform, Convolution and Filtering, Image Enhancement, Restoration, Histogram Processing, Two View Geometry, Planar Scenes and Homography, Interest Point Detection.</p>		
UNIT-II	Depth estimation and Multi-camera views	8 hours
<p>Depth estimation and Multi-camera views: Robust Correspondence Estimation, Perspective, Edge Detection, Binocular Stereopsis: Camera and Epipolar Geometry; Image Filtering Rectification, DLT, RANSAC, Hough Transform, 3-D reconstruction framework; Auto calibration. Apparel, Feature Extraction, Edges - Canny, LOG, DOG. Spatially dependent transformations, templates and convolution, window operations, directional smoothing, other smoothing techniques. Segmentation and Edge detection, region operations, Basic edgedetection, second order detection, crack edge detection, edge following, gradient operators, compass & Laplace operators.</p>		
UNIT-III	Line detectors (Hough Transform) Corners	8 hours
<p>Harris and Hessian Affine, Orientation Histogram, SIFT, SURF, HOG, GLOH, Scale-Space Analysis- Image Pyramids and Gaussian derivative filters, Gabor Filters and DWT. Morphological and other area operations, basic morphological operations, opening and closing operations, area operations, morphological transformations.</p> <p>Image compression: Types and requirements, statistical compression, spatial compression, contour coding, quantizing compression.</p>		
UNIT-IV	Recognition	8 hours
<p>Building blocks, Detectors and Descriptors, SIFT & Single Object Recognition, Optical Flow & Tracking, Introduction to Object Recognition and Bag-of-Words Models, Constellation model, Recognition: Objects, Scenes, Activities, Object classification and detection: a part-based discriminative model (Latent SVM), Objects in Scenes. Representation and Description, Object Recognition, 3-D vision and Geometry, Digital Watermarking. Texture Analysis.</p>		
UNIT-V	Application of Light at Surfaces	8 hours
<p>Phong Model, Reflectance Map, Albedo estimation, Photometric Stereo; Use of Surface Smoothness Constraint; Shape from Texture, color, motion and edges, Face Detection, Deep Learning, Image</p>		

Segmentation, Feature Tracking & Motion Layers.
Case Study: Computer Vision based Mouse, Computer Vision based Text Scanner, Computer Vision based Smart Selfie, Surveillance Robot, Sixth Sense Robot

Course outcomes: After completion of this course students will be able to

CO 1	Understand the deep architectures used for solving various Vision and Pattern Association tasks.	K1
CO 2	Analyze the appropriate learning rules for each of the architectures of perceptron and learn about different factors of back propagation.	K4
CO 3	Apply training algorithm for pattern association with the help of memory network.	K3
CO 4	Implement the models of deep learning with the help of use cases.	K3
CO 5	Understand different theories of deep learning using neural networks.	K2

Text books

1. D. Forsyth and J. Ponce, Computer Vision: A Modern Approach, Prentice Hall, 2nd ed, 2015, 2nd Edition.
2. Prince Simon JD, Computer vision: models, learning, and inference, 2012, 1st Edition Cambridge University Press

Reference Books

1. Richard Szeliski, Computer Vision: Algorithms and Applications, 2010, springer
2. Trucco and Alessandro Verri, Introductory Techniques for 3D Computer Vision, 1998, Pearson

NPTEL/ Youtube/ Faculty Video Link:

<https://nptel.ac.in/courses/106/105/106105216/>

<https://nptel.ac.in/courses/106/106/106106224/>

<https://nptel.ac.in/courses/106/106/106106224/>

M. TECH FIRST YEAR

Course Code	AMTAI0212	L T P	Credits
Course Title	Neural Network	3 0 0	3
Course objectives:			
The aim of the course is to learn about the building blocks used in Neural Networks and fundamentals of designing of Artificial neural network. The course covers the study of various training algorithms for pattern association and memory networks.			
Course Contents / Syllabus			
UNIT-I	Introduction	8 hours	
Artificial Neural Network, Application of ANN, Biological Neural Network, Difference between ANN and BNN, Evolution of Neural Networks, Basic models of ANN, Activation Function, McCulloch – Pitts Neurons, Linear Separability, Hebb Networks.			
UNIT-II	Supervised Learning Network	8 hours	
Introduction to Perceptron Networks, Adaptive Linear Neuron, Multiple Adaptive Linear Neurons, Back Propagation Networks, Radial Basis Function Network, Time Delay Neural Network, Function Link Network, Tree Neural Networks, Wavelet Neural Networks.			
UNIT-III	Associated Memory Networks	8 hours	
Training Algorithms for Pattern Association, Auto associative Memory Network, Heteroassociative Memory Networks, Bidirectional Associative Memory, Hopfield Networks, Iterative Auto associative Memory Networks, Temporal Associative Memory Networks.			
UNIT-IV	Unsupervised Learning Networks	8 hours	
Fixed Weight Competitive Nets, Kohonen Self Organizing Feature Maps, Learning Vector Quantization, Full Counterpropagation Net, Forward only Counterpropagation Net, Adaptive Resonance Theory,			
UNIT-V	Special Networks	8 hours	
Simulated Annealing Network, Boltzmann Machine, Gaussian Machine, Cauchy Machine, Probabilistic Neural Net, Cascade Correlation Network, Cognitron Network, Neocognitron Network, Cellular Neural Network, Logicon Projection Network Model, Spatio Temporal Connectionist Neural Network, Optical Neural Networks.			
Course outcomes: After completion of this course students will be able to			
CO 1	Understand the concept of Artificial Neural Networks	K2	
CO 2	Understand appropriate learning rules for each of the architectures of perceptron and learn about different factors of back propagation.	K1, K2	
CO 3	Apply training algorithm for pattern association with the help of memory network.	K3	
CO 4	Understand and analyze unsupervised learning system	K1, K4	
CO 5	Describe different theories of unsupervised learning using neural networks.	K2	
Text books			
1. Raúl Rojas, “Neural Networks: A Systematic Introduction”, 1996, Springer			
2. Ian Goodfellow and YoshuaBengio and Aaron Courville, “Deep Learning” MIT Press, 2016.			
3. DeepaSivanandam, “ Principles of Soft Computing”, 2007, Wiley			

Reference Books
1. Deng & Yu, “Deep Learning: Methods and Applications”, 2013, Now Publishers.
2. Michael Nielsen, “Neural Networks and Deep Learning”, 2015, Determination Press.
NPTEL/ Youtube/ Faculty Video Link:
1. https://nptel.ac.in/courses/117/105/117105084/
2. https://nptel.ac.in/courses/106/106/106106184/
3. https://nptel.ac.in/courses/108/105/108105103/
4. https://www.youtube.com/watch?v=DKSZHN7jftI&list=PLZoTAELRMXVPGU70ZGscrMdr0FteeRUi
5. https://www.youtube.com/watch?v=aPfkYu_qiF4&list=PLyqSpQzTE6M9gCgajvQbc68Hk_JKGBAYT

M. TECH FIRST YEAR

Course Code	AMTCSE0211	L T P	Credit
Course Title	Software Project & Management	3 0 0	3
Course objective:			
1	To understand the fundamentals of Software Project Management		
2	To define & explore various scheduling terminologies and techniques.		
3	To identify the necessity of testing and assurance activities as well as explore various testing tools.		
4	To introduce concept of software reviews, inspections and other software monitoring and control techniques		
5	To learn about different software management tools		
Pre-requisites:			
Course Contents / Syllabus			
UNIT-I	Introduction and Software Project Planning	8 hours	
Fundamentals of Software Project Management (SPM), Need Identification, Vision and Scope Document, Project Management Cycle, SPM Objectives, Management Spectrum, SPM Framework, Software Project Planning, Planning Objectives, Project Plan, Types of Project Plan, Structure of a Software Project Management Plan, Software Project Estimation, Estimation Methods, Estimation Models, Decision Process			
UNIT-II	Project Organization and Scheduling Project Elements	8 hours	
Work Breakdown Structure (WBS), Types of WBS, Functions, Activities and Tasks, Project Life Cycle and Product Life Cycle, Ways to Organize Personnel, Project Schedule, Scheduling Objectives, Building the Project Schedule, Scheduling Terminology and Techniques, Network Diagrams: PERT, CPM, Bar Charts: Milestone Charts, Gantt Charts			
UNIT-III	Project Monitoring and Control	8 hours	
Dimensions of Project Monitoring & Control, Earned Value Analysis, Earned Value Indicators: Budgeted Cost for Work Scheduled (BCWS), Cost Variance (CV), Schedule Variance (SV), Cost Performance Index (CPI), Schedule Performance Index (SPI), Interpretation of Earned Value Indicators, Error Tracking, Software Reviews, Types of Review: Inspections, Deskchecks, Walkthroughs, Code Reviews, Pair Programming			
UNIT-IV	Software Quality Assurance and Testing Objectives	8 hours	
Testing Principles, Test Plans, Test Cases, Types of Testing, Levels of Testing, Test Strategies, Program Correctness, Program Verification & Validation, Testing Automation & Testing Tools, Concept of Software Quality, Software Quality Attributes, Software Quality Metrics and Indicators, The SEI Capability Maturity Model CMM), SQA Activities, Formal SQA Approaches: Proof of Correctness, Statistical Quality Assurance, Cleanroom Process.			
UNIT-V	Project Management and Project Management Tools Software Configuration Management	8 hours	
Software Configuration Items and Tasks, Baselines, Plan for Change, Change Control, Change Requests Management, Version Control, Risk Management: Risks and Risk Types, Risk Breakdown Structure (RBS), Risk Management Process: Risk Identification, Risk Analysis, Risk Planning, Risk Monitoring, Cost Benefit Analysis, Project Closeout, Software Project Management Tools: CASE Tools, MS-Project, Jira software, Trello and other Planning and Scheduling Tools			
Course outcome: After completion of this course students will be able to			
CO 1	Describe the basic terminology of Software Project Management.	K ₁ , K ₂	
CO 2	Explore project lifecycle & scheduling techniques to implement project elements successfully.	K ₃ , K ₄	

CO 3	Review the dimensions of project monitoring and controlling through different types of reviews.	K2
CO4	Implement testing objectives, test plan and implement various types of testing, ensuring good software quality	K3
CO 4	Defend various tools to facilitate software project management process	K ₄ , K ₅

Text books

1. M. Cotterell, Software Project Management, Tata McGraw-Hill Publication
2. Royce, Software Project Management, Pearson Education
3. Kieron Conway, Software Project Management, Dreamtech Press

Reference Books

1. S. A. Kelkar, Software Project Management, PHI Publication.
2. Harold R. Kerzner, Project Mangment “A Systems Approach to Planning, Scheduling, and Controlling” Wiley.
3. Mohapatra, Software Project Management, Cengage Learning.
4. P.K. Agarwal, SAM R., Software Project Management, Khanna Publishing House

M.TECH FIRST YEAR

Course Code	AMTCSE0212	L T P	Credit
Course Title	Virtual and Augmented Reality	3 0 0	3

Course objective:

1	To Create your own VR or AR idea in Unity
2	To Design for different VR and AR platforms
3	To learn Manage production of VR and AR projects
4	To effectively design applications around the benefits of VR and AR
5	To establish to Connect with a powerful network in the VR and AR industry

Pre-requisites:

Basic Knowledge of Software Engineering

Course Contents / Syllabus

UNIT-I	Developing VR Mechanics (Part 1)	8 hours
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Introduction to C# and applying scripts to 3D game objects. Creating interactions with basic 3D objects. Creating custom animations, animating physics and 3D objects, 3D and 2D user interfaces, and applying 3D UI in AR.

UNIT-II	Developing VR Mechanics	9 hours
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Applying grab and release mechanics. Enhancing physics-based interactions and throw mechanics. Building interactable experiences. Improving on VR interactions with the application of delegates and inheritance in C# scripting.

UNIT-III	3D Interactions and Physics	9 hours
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Creating an AR app using Vuforia. Introduction to AR Foundation's core features, including spatial mapping, plane tracking and occlusion.

UNIT-IV	Designing VR Experiences	6 hours
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Virtual controls like buttons, levers, dials, sliders. Interacting & manipulating objects using raycasting. AR VR for Medical trainings and healthcare

UNIT-V	Optimizing and Publishing Your App	8 hours
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Introduction to Unity Collaborate. Optimizing your VR or AR experience. Publishing your project to the App Store. Case Study of vuforia AR/VR Projects.

Course outcome: After completion of this course students will be able to

CO 1	Create your own VR or AR idea in Unity	K ₁ , K ₂ , K ₆
CO 2	Design for different VR and AR platforms	K ₁ , K ₂ , K ₆
CO 3	Implement production of VR and AR projects	K ₃
CO 4	Apply applications around the benefits of VR and AR	K ₃
CO 5	Demonstrate to a powerful network in the VR and AR industry	K ₃

Text books

1. William Gibson, Neuromancer- Case was the sharpest data-thief in the matrix — until he

crossed the wrong, 1984

2. Orson Scott Card, Ender's Game- Once again, Earth is under attack. An alien species is poised for a final, 1985

3. Neal Stephenson, Snow Crash- In reality, Hiro Protagonist delivers pizza for Uncle Enzo's CosoNostra Pizza, 1992

Reference Books

1. M.T. Anderson, Feed- For Titus and his friends, it started out like any ordinary, 2002

Youtube Video Links

<https://www.youtube.com/watch?v=w0LQh0vCeqI>

https://www.youtube.com/watch?v=Ln_LP7c23WM

<https://www.youtube.com/watch?v=OT2O7uNldQk&list=PLbRMhDVUMngf8oZR3DpKMvYhZKga90JVt&index=6>

<https://www.youtube.com/watch?v=ul6nW1g3xK0&list=PLbRMhDVUMngf8oZR3DpKMvYhZKga90JVt&index=16>

https://www.youtube.com/watch?v=PR_ZwLfjWRA&list=PLbRMhDVUMngf8oZR3DpKMvYhZKga90JVt&index=17

https://www.youtube.com/watch?v=5q_KBeNIRFk&list=PLbRMhDVUMngf8oZR3DpKMvYhZKga90JVt&index=19

M. TECH FIRST YEAR

Course Code	AMTCY0211	L T P	Credit
Course Title	Cyber Crime, Cyber Laws & Cyber Forensics	3 0 0	3
Course objective:			
1	This course will look at the emerging legal, policy and regulatory issues pertaining to cyberspace and cybercrimes.		
2	To cover all the topics from fundamental knowledge of Information Technology and Computer Architecture so that the participant can use to understand various aspects of working of a computer.		
3	To identify the emerging Cyberlaws, Cybercrime & Cyber security trends and jurisprudence impacting cyberspace in today's scenario.		
4	To provide vivid knowledge about different types of Digital Forensics such as Mobile Device Forensics, Network Forensics, Cloud based Forensics etc., including the Standard Operating Procedures for IO's which will be useful in investigating real-time cases pertaining to cybercrime.		
Pre-requisites:			
Course Contents / Syllabus			
UNIT-I	Cyber Crime	8 Hours	
Introduction – History and Development – Definition, Nature and Extent of Cyber Crimes in India and other countries - Classification of Cyber Crimes – Trends in Cyber Crimes across the world.			
UNIT-II	Forms of Cyber Crimes, Frauds	8 Hours	
Hacking, cracking, DoS – viruses, worms, bombs, logical bombs, time bombs, email bombing, data diddling, salami attacks, phishing, steganography, cyber stalking, spoofing, pornography, defamation, computer vandalism, cyber terrorism, cyber warfare, crimes in social media, malwares, adware, scareware, ransomware, social engineering, credit card frauds & financial frauds, telecom frauds. Cloud based crimes - understanding fraudulent behaviour, fraud triangle, fraud detection techniques, Intellectual Property Rights and Violation of Intellectual Property rights, Ecommerce Frauds and other forms.			
UNIT-III	Fundamentals of Cyber Law	8 Hours	
Introduction on cyber space, Jurisprudence of Cyber Law, Scope of Cyber Law, Cyber law in India with special reference to Information Technology Act, 2000 (as amended) and Information Technology Act, 2008.			
UNIT-IV	Windows Forensics	8 Hours	
Volatile Data Collection: -Memory Dump, System Time, Logged On Users, Open Files, Network Information (Cached NetBIOS Name Table), Network Connections, Process Information, Process-to-Port Mapping, Process Memory, Network Status, Clipboard Contents, Service / Driver Information, Command History, Mapped Drives, Shares Non-Volatile Data Collection: -Disk Imaging (External Storage such as USB and Native Hard Disk), Registry Dump, Event Logs, Devices and Other Information, Files Extraction, Write-Blocking port Registry Analysis, Browser Usage, Hibernation File Analysis, Crash Dump Analysis, File System Analysis, File Metadata and Timestamp Analysis, Event Viewer Log Analysis, Timeline Creation, Evidence Collection in Linux and Mac Operating system.			
UNIT-V	Network Forensics	8 Hours	
Understanding Protocols with Wireshark: -TCP, UDP, HTTP(S), SSH, Telnet, SMTP, POP / POP3, IMAP, FTP, SFTP, ARP Packet Capture using Wireshark, tshark and tcpdump, Packet Filtering, Extraction of Data from PCAP file, Netflow vs Wireshark, Analysis of logs: - CISCO logs, Apache Logs,			

IIS Logs, Other System Logs.		
Course outcome: After completion of this course students will be able to		
CO 1	Understand the Cyber Crimes in India and trends in world	K2
CO 2	Classify different Frauds like hacking, phishing, credit card	K2
CO 3	Explain the details of Cyber law in India with Information Technology Act, 2000 & 2008	K2
CO 4	Understand the windows Forensics in reference of volatile and non-volatile data collection	K2
CO 5	Understand the network Forensics with the help of different protocols used in networking	K2
Text books		
1. Nelson, Phillips, Enfinger, Steuart, “Computer Forensics and Investigations”, Cengage Learning, India Edition, 2008.		
2. Bill Nelson, Amelia Phillips and Christopher Steuart; “Guide to Computer Forensics and Investigations” – 3 rd Edition, Cengage, 2010 BBS.		
3. Vikas Vashishth.; “Law and practice of intellectual property in India”		
Reference Books		
1. Vakul Sharma; “Information Technology: Law and Practice”, Universal Law Publishing Co., India, 2011.		
2. K. Kent, S. Chevalier, T. Grance and H. Dang; “Guide to Integrating Forensic Techniques into Incident Response”, Special Publication 800-86, NIST, Gaithersburg, Maryland, 2006.		
3. Sherri Davidoff and Jonathan Ham; “Network Forensics – Tracking Hackers through Cyberspace”, Pearson Publications, 2012.		

M. TECH FIRST YEAR

Course Code	AMTCY0212	L T P	Credit
Course Title	Data Science for Security Analysis	3 0 0	3
Course objective:			
1	To develop fundamental knowledge of concepts underlying data science projects.		
2	To explain how math and information sciences can contribute to building better algorithms and software.		
3	To develop applied experience with data science software, programming, applications		
4	To give a hands-on experience with real-world data analysis.		
Pre-requisites: Students are expected to have basic knowledge of algorithms and reasonable programming experience and some familiarity with basic linear algebra			
Course Contents / Syllabus			
UNIT-I	Introduction:	8	
Introduction: What is Data Science?, Big Data and Data Science hype, Datafication, Current landscape of perspectives, Exploratory data analysis			
UNIT-II	Introduction to Machine Learning:	8	
Basic Machine Learning Algorithms, Linear Regression, k-Nearest Neighbors (k-NN), k-means, Association Rules, Regression and Classification. Introduction to R			
UNIT-III	Data Visualization	8	
Basic principles, ideas and tools for data visualization, Data Collection and Data Blending, Data Wrangling: APIs and other tools for scrapping the Web, Statistical modeling, probability distributions, fitting a model,			
UNIT-IV	Big Data Analytics	8	
Relational databases, SQL , Big data storage and retrieval: noSQL, GraphDB, Big data distributed computing: mapreduce, spark rdd, neural networks and deep learning			
UNIT-V	Data Science and Ethical Issues:	8	
Privacy, security, ethical issue in data science- Unfair Discrimination, Transparency, Avoiding Bias, Mitigating Malicious Attacks, Data sharing Feature engineering and selection, Text mining and information retrieval, Network Analysis, Mining Social-Network Graphs - Social networks as graphs- Clustering of graphs- Direct discovery of communities in graphs- Partitioning of graphs- Neighborhood properties in graphs			
Course outcome: After completion of this course students will be able to			
CO 1	Understand basic notions and definitions in data analysis, machine learning.	K3	
CO 2	Understand and Apply standard methods of data analysis and information retrieval	K2, K3	
CO 3	Apply to develop complex analytical reasoning.	K3	
CO 4	Analyse translate a real-world problem into mathematical terms	K4	
Text books			
1. Cathy O'Neil and Rachel Schutt. Doing Data Science, Straight Talk From The Frontline. O'Reilly. 2014.			
2. Jure Leskovek, Anand Rajaraman and Jerrey Ullman. Mining of Massive Datasets.			

v2.1,Cambridge University Press. 2014.

3. Kevin P. Murphy. Machine Learning: A Probabilistic Perspective. ISBN 0262018020. 2013

Reference Books (Atleast 3)

1. Trevor Hastie, Robert Tibshirani and Jerome Friedman. Elements of Statistical Learning,Second Edition. ISBN 0387952845. 2009.
2. Mohammed J. Zaki and Wagner Miera Jr. Data Mining and Analysis: Fundamental Concepts and Algorithms. Cambridge University Press. 2014.
3. Avrim Blum, John Hopcroft and Ravindran Kannan. Foundations of Data Science.

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://youtu.be/-ETQ97mXXF0
Unit 2	https://youtu.be/taznbPP3YMU
Unit 3	https://youtu.be/SUXOFrhWsAQ
Unit 4	https://youtu.be/fn1rKKNLuzk
Unit 5	https://youtu.be/PMQPSnnavNM

M. TECH FIRST YEAR			
Course Code	AMTAI0213	L T P	Credit
Course Title	Reinforcement Learning	3 0 0	3
Course objectives:			
The course aims to cover to build a Reinforcement Learning system for decision making problems and learn the space of RL algorithms like Temporal- Difference learning, Monte Carlo, Sarsa, Q-learning, Policy Gradients, Dyna.			
Course Contents / Syllabus			
UNIT-I	Introduction to RL	8 hours	
Introduction to Reinforcement Learning (RL), Origin and history of RL research, RL and its connections with other ML branches. Linear algebra overview, Probability overview, Sequential Decision Making, Components of a reinforcement learning agent, Taxonomy of reinforcement learning agents. Introduction to Instance based learning.			
UNIT-II	Markov Decision Processes and Bandit Algorithms	8 hours	
Policy Gradient Methods & Introduction to Full RL, Reinforcement Learning Problems: MDP Formulation, Bellman Equations & Optimality Proofs, Markov Processes, Markov Reward Processes, Markov Decision Processes, Bandit Algorithms (UCB, PAC, Median Elimination, Policy Gradient), Contextual Bandits.			
UNIT-III	Dynamic Programming:	8 hours	
Temporal Difference Methods, DQN, Fitted Q & Policy Gradient Approaches, Introduction to Dynamic Programming, Policy Evaluation (Prediction), Policy Improvement, Policy Iteration, Hierarchical Reinforcement Learning, Value Iteration, Generalized Policy Iteration, Hierarchical RL: MAXQ, Asynchronous Dynamic Programming, Efficiency of Dynamic Programming, Temporal Difference Prediction, Why TD Prediction Methods, On-Policy and Off-Policy Learning, Q-learning, Reinforcement Learning in Continuous Spaces, SARSA.			
UNIT-IV	Value Function:	8 hours	
Bellman Equation, Value Iteration, and Policy Gradient Methods, Value Function, Bellman Equations, Optimal Value Functions, Bellman Optimality Equation, Optimality and approximation, Value Iteration.			
UNIT-V	Introduction to Policy-based Reinforcement Learning:	8 hours	
Policy Gradient, Monte Carlo Policy Gradients, Generalized Advantage Estimation (GAE), Monte Carlo Prediction, Monte Carlo Estimation of Action Values, Monte Carlo Control, Monte Carlo Control without Exploring Starts, Incremental Implementation, Policy optimization methods (Trust Region Policy Optimization (TRPO) and Proximal Policy, Optimization (PPO).			
Course outcomes: After completion of this course students will be able to			
CO 1	Describe key features of Reinforcement Learning (RL).	K2	
CO 2	Decide, formulate, design, and implement given application as RL problem.	K6	
CO 3	Implement common RL algorithms and evaluate using relevant metrics.	K3	
CO 4	Evaluate the value function & various equations.	K5	
CO 5	Discuss the various policy based on Reinforcement Learning.	K2	
Text books			
1. Richard S. Sutton and Andrew G. Barto, Reinforcement Learning: An Introduction, 2 nd Edition,			

2017, MIT Press. ISBN: 9780262039246.

2. Kevin P. Murphy, Machine Learning: A Probabilistic Perspective, 2012, MIT Press, ISBN: 9780262018029.

3. Alexander Zai, Brandon Brown, Deep Reinforcement Learning in Action, 2020, 1st Edition, Manning Publications,

Reference books

1. Mohit Sewak, Deep Reinforcement learning: Frontiers of Artificial Intelligence, 2019, Springer.

2. Sugiyama, Masashi, Statistical reinforcement learning: modern machine learning, 2015, Chapman and Hall

NPTEL/ Youtube/ Faculty Video Link:

1. <https://nptel.ac.in/courses/106/106/106106143/>

2. <https://nptel.ac.in/courses/111/107/111107137/>

3. <https://nptel.ac.in/courses/127/101/106101224/>

4. <https://nptel.ac.in/courses/127/101/127101012/>

M. TECH FIRST YEAR

Course Code	AMTAI0214	L T P	Credit
Course Title	Introduction to Blockchain	3 0 0	3

Course objective:

The objective of this course is to provide conceptual understanding of how block chain technology can be used to innovate and improve business processes. The course covers the technological underpinning of block Chain operations in both theoretical and practical implementation of solutions using block Chain technology.

Pre-requisites: Cryptography Techniques, Data Structures and Algorithms, Introduction to Programming

Course Contents / Syllabus

UNIT-I	Introduction to Blockchain	8 HOURS
<p>Introduction: Overview of Block chain, Public Ledgers, Bitcoin, Smart Contracts, Block in a Block chain, Transactions, Distributed Consensus, Public vs Private Block chain, Understanding Cryptocurrency to Block chain, Permissioned Model of Block chain, Overview of Security aspects of Block chain</p> <p>Basic Crypto Primitives: Cryptographic Hash Function, Properties of a hash function, Hash pointer and Merkle tree, Digital Signature, Public Key Cryptography, A basic cryptocurrency.</p>		
UNIT-II	Basic crypto primitives	8 HOURS
<p>Hash functions, Puzzle friendly Hash, Collision resistant hash, digital signatures, public key cryptography, verifiable random functions, Zero-knowledge systems.</p>		
UNIT-III	Distributed Consensus, Consensus in Bitcoin	8 HOURS
<p>The basics, Proof of Work (PoW), Proof of Stake (PoS), PoW vs PoS and Beyond, Miners in blockchain, Permissioned Blockchain (Basics, Consensus), Permissioned Blockchain (RAFT Consensus, Byzantine General Problem, Practical Byzantine Fault Tolerance). Bitcoin scripts.</p>		
UNIT-IV	Blockchain Architectures	8 HOURS
<p>Public, Private, Hybrid, Blockchain for Enterprise – Overview, Blockchain Components and Concepts, Ethereum</p>		
UNIT-V	Smart Contracts	8 HOURS
<p>Turing completeness of Smart Contract Languages and verification challenges, using smart contracts to enforce legal contracts, comparing Bitcoin scripting vs. Ethereum Smart Contracts.</p>		
<p>Course outcome: After completion of this course students will be able to</p>		
CO 1	List fundamentals of block chain and explain cryptographic concepts underlying block chain technology in layman terminology.	K1
CO 2	Describe how cryptography applies to block chain and impacts implementation-related decisions.	K2
CO 3	Apply block chain technology, how it relates to the myriad of associated technologies and concepts (communication, consensus, architecture, identity, among others).	K3
CO 4	Create a minimalist block chain application.	K6
CO 5	Illustrate Smart Contract Languages and comparison of Smart Contracts with Bitcoin scripting.	K4

Text books

1. Bettina Warburg, Bill Wanger, Tom Serres, “Basics of Blockchain” 2019,Independently published, (ISBN-13: 978-1089919445).
2. Melanie Swan, “Block Chain: Blueprint for a New Economy”, 2015, O’Reilly.
3. Josh Thompsons, “Block Chain: The Block Chain for Beginners- Guide to Block chain Technology and Leveraging Block Chain Programming”

Reference Books

1. Antonopoulos, Andreas M. “Mastering Bitcoin: unlocking digital cryptocurrencies.” 2014, O’Reilly Media, Inc.
2. Joseph J. Bambara “Blockchain: A Practical Guide to Developing Business, Law, and Technology Solutions, 1st Edition 2018, Mcgraw hill

M. TECH FIRST YEAR

Course Code	AMTCSE0213	L T P	Credit
Course Title	Digital Image Processing	3 0 0	3

Course objective:

1	To introduce the student to image processing fundamentals and correlation and convolution technique.
2	To describe the image enhancement techniques.
3	To describe various Image transformation technique.
4	To describe the morphological image processing and segmentation Techniques.
5	To describe Image compression Technique.

Pre-requisites: Linear algebra, Matrices, Matrix Operations, Determinants, Systems of Linear Equations, Eigen values, Eigenvectors, Statistics and probability, Programming experience, preferably in Matlab

Course Contents / Syllabus

UNIT-I	Introduction: Fundamental steps of image processing, components of an image processing of system, the image model and image acquisition, sampling and quantization, Image file formats Relationship between pixels, distance functions, scanner, Image Analysis, Intensity transformations, contrast stretching, Correlation and convolution	8
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UNIT-II	Statistical and spatial operations: Grey level transformations, histogram equalization, histogram specification, smoothing & sharpening-spatial filters, frequency domain filters, homomorphic filtering, image filtering & restoration. Inverse and weiner filtering. FIR weiner filter, Filtering using image transforms, smoothing splines and interpolation.	8
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UNIT-III	Image Transforms - Fourier, DFT, DCT, DST, Haar, Hotelling, Karhunen - Loeve, Singular value decomposition, Walsh, Hadamard, Slant. Representation and Description - Chain codes, Polygonal approximation, Signatures Boundary Segments, Skeltons, Boundary Descriptors, Regional Descriptors, Relational Descriptors, PCA.	8
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UNIT-IV	Morphological and other area operations: basic morphological operations, opening and closing operations, dilation erosion, Hit or Miss transform, morphological algorithms, extension to grey scale images. Segmentation and Edge detection region operations, basic edge detection, second order detection, crack edge detection, gradient operators, compass and laplace operators, edge linking and boundary detection, thresholding, Otsu's method, region based segmentation, segmentation by morphological watersheds. Use of motion in segmentation	8
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UNIT-V	Image compression: Types and requirements, statistical compression, spatial compression, contour coding, quantizing compression, image data compression-predictive technique, pixel coding, transfer coding theory, lossy and lossless predictive type coding. Basics of color image processing, pseudo color image processing, color transformation, color smoothing and sharpening, color segmentation, color image compression, compression standards	8
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Course outcome: After completion of this course students will be able to

CO 1	Understand The fundamentals of images and its processing	K1,K2
CO 2	Apply the concepts of Image enhancement and image Restoration Algorithms/techniques	K2,K3
CO 3	Apply the various image transformation Algorithms/techniques	K2,K3
CO 4	Understand and apply morphological image processing and image Segmentation Algorithms/technique	K2,K3
CO 5	Understand the concepts of image (gray and color) compression technique	K2

Text books

1. Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing Pearson, Third Edition, 2010
2. Anil K. Jain, Fundamentals of Digital Image Processing Pearson, 2002
3. Digital Image processing, S Jayaraman, TMH, 2012

Reference Books

1. William K. Pratt, Digital Image Processing, 3rd Edition, John Wiley, 2001.
2. Milan Sonka et al Image processing, analysis and machine vision Brookes/Cole, Vikas Publishing House, 2nd edition, 1999
3. Rafael C. Gonzalez, Richard E. Woods, Steven Eddins, Digital Image Processing using MATLAB Pearson Education, Inc., 2011.
4. Kenneth R. Castleman, Digital Image Processin, Pearson, 2006.

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://nptel.ac.in/courses/117/105/117105079/ https://youtu.be/N0Dwh3avx9A?list=PLi7vCu7jEp8_nFoyZ-8exq5UYW_CAZ6zM https://youtu.be/MQm6ZP1F6ms
Unit 2	https://nptel.ac.in/courses/117/105/117105079/ https://youtu.be/LyDrGJRT0PI https://youtu.be/994ZNi7rSXo https://youtu.be/sjK4zrZmjak https://youtu.be/5qxrzD6ODHc https://youtu.be/rIXEO87thug
Unit 3	https://youtu.be/eVugfKb91ZY https://youtu.be/mgjSauT17hU https://youtu.be/j3_Ck5oP5ol https://youtu.be/7xKhYfPel9w https://youtu.be/vaS6rS8ZpkU https://youtu.be/CD4KyEHfVx4
Unit 4	https://youtu.be/AisfQlql0bY https://youtu.be/sckLJpjH5p8 https://youtu.be/lbHPLbng_d4
Unit 5	https://youtu.be/uTwm3Zv1HfA https://youtu.be/11b5NnpEoVE https://youtu.be/S8FkaEWfCOg

M. TECH FIRST YEAR

Course Code	AMTCSE0214	L T P	Credit
Course Title	Distributed Database	3 0 0	3
Course objective:			
1	To learn the principle and foundation of database and distributed database		
2	To learn the architecture, design issue and integrity control of distributed database		
3	To learn the details of query processing and query optimization technique.		
4	To know the concept of transaction and concurrency control management in distributed database.		
5	To learn the current trends technology object management and reliability protocols		
Pre-requisites: Good knowledge in Database Management System			
Course Contents / Syllabus			
UNIT-I	Introduction to Database and Distributed Database		8
	Introduction: Concepts and Architecture; Data Model; Normalization, Deadlock and Concurrency Control; Distributed databases concept and features, Features of Centralized databases, Architectures for DDBMS: cluster federated, parallel databases and client server architecture. Distribution Transparency and levels access primitives, integrity constraints in Distributed Database.		
UNIT-II	DISTRIBUTED DATABASE DESIGN		8
	Types of data fragmentation, Framework for Distributed Database Design, Database Fragmentation Design - horizontal fragmentation, vertical fragmentation, Allocation of Fragments, allocation problem, allocation model, Translation of Global Queries to Fragment Queries, The Equivalence Transformation for Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping, Aggregate Function Evaluation, Parametric Queries, Database Integration, Schema Matching, Schema Integration, Schema Mapping.		
UNIT-III	Query Processing and Optimization		8
	Overview of Query Processing objectives, Characterization of Query Processors, Layers of Query Processing, Query Decomposition and Data Localization, Localization of Distributed Data, Optimization of Distributed Queries, Centralized Query Optimization, Distributed Query Optimization, dynamic and static approach ,multidatabase query processing		
UNIT-IV	Distributed Transaction Management And Concurrency Control:		8
	Introduction to Transaction Management, Properties of Transactions, Types of Transactions, Distributed Concurrency Control, Taxonomy of Concurrency Control Mechanisms, Locking - Based Concurrency Control Algorithms, Timestamp Based Concurrency Control Algorithms, Optimistic Concurrency Control Algorithms, Deadlock Management, The System R * The Architecture of System R*, Compilation, Execution and Recompile of Queries, Protocols for Data Definition and Authorization in R*, Distributed data dictionary management		

	,Distributed database administration.	
UNIT-V	Reliability and distributed object management application technology	8
	Distributed DBMS Reliability Concepts and Measures, Failures in Distributed DBMS, Local and distributed Reliability Protocols, Data Replication Protocols. Distributed Object/component-based DBMS; Fundamental Object concepts and models, Object query processing, Database Interoperability including CORBA; DCOM and Java RMI; Distributed document-based systems; XML and Workflow management.	
Course outcome: After completion of this course students will be able to		
CO 1	Describe distributed database management system understand and describe internal algorithms in detail	K2,K1
CO 2	Apply various distributed system design techniques	K3
CO 3	Understand optimization issues given a known database workload, by manipulating indexes, choosing more adequate data types, and modifying queries.	K2,K4
CO 4	Identify and apply the advanced database techniques (e.g. in concurrency control, buffer management, and recovery, transactional management)	K1,K3
CO 5	Understand distributed object management technology and replication protocols	K2
Text books		
1. Stefano Ceri; GuiseppePelagatti, Distributed Databases - Principles and Systems, Tata McGraw Hill, 1985.		
2. M. TamerOzsu Patrick Valduriez, Principles of Distributed Database Systems, 2011		
Reference Books		
1Ozsu M.T./ Sridhar S., Principles of Distributed database systems, Pearson education, 2011.		
2. M. Tamer Özsu; and Patrick Valduriez, Principles of Distributed Database Systems, Prentice Hall, 3 rd edition ,2011		
3. Korth&Sudarshan, Database System Concepts, 6 th edition TMH, 2013		
4 . Raghu RamaKrishnan, JohnaasGehrke, “Database Management Systems”, Tata McGrawHill, 2000		
NPTEL/ Youtube/ Faculty Video Link:		
Unit 1	https://www.youtube.com/watch?v=Q1RlpXS7lPc&list=PLV8vIYTldSnbAW2wj_TiHyrFJld5zkhz2 https://www.youtube.com/watch?v=aoMOMsx5Zyw	
Unit 2	https://www.youtube.com/watch?v=qxBelEX3pm0	
Unit 3	https://www.youtube.com/watch?v=JBgpPYth8ts	
Unit 4	https://www.youtube.com/watch?v=lhBo6uidRjQ	
Unit 5	https://www.youtube.com/watch?v=7FMTEmyyXHY	

M. TECH FIRST YEAR

Course Code	AMTCY0213	L T P	Credit
Course Title	Cyber Forensics Tools and Technology	3 0 0	3

Course objective:

1	Learn the security issues network layer and transport layer.
2	Be exposed to security issues of the application layer.
3	Learn computer forensics.
4	Be familiar with forensics tools.
5	Learn to analyze and validate forensics data

Pre-requisites:

Course Contents / Syllabus

UNIT-I	Digital Investigation	8 Hours
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Digital Evidence and Computer Crime - History and Terminology of Computer Crime Investigation - Technology and Law - The Investigative Process -Investigative Reconstruction - Modus Operandi, Motive and Technology –Digital Evidence in the Courtroom.

UNIT-II	Understanding information	8 Hours
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Methods of storing data: number systems, character codes, record structures, file formats and file signatures - Word processing and graphic file formats - Structure and Analysis of Optical Media Disk Formats - Recognition of file formats and internal buffers.

UNIT-III	Computer Basics for Digital Investigators	8 Hours
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Computer Forensic Fundamentals -Applying Forensic Science to computers - Computer Forensic Services - Benefits of Professional Forensic Methodology -Steps taken by computer forensic specialists. Handling the Digital Crime Scene -Digital Evidence Examination Guidelines –ACPO – IOCE – SWGDE -DFRWS – IACIS –HTCIA - ISO 27037

UNIT-IV	Types of Computer Forensics Tools and Technology	8 Hours
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Tools and Types of Military Computer Forensics Technology -Tools and Types of Law Enforcement Computer Forensic Technology -Tools and Types of Business Computer Forensic Technology

UNIT-V	Evidence Collection and Forensics Tools	8 Hours
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Processing Crime and Incident Scenes – Working with Windows and DOS Systems. Current Computer Forensics Tools: Software/ Hardware Tools.

Course outcome: After completion of this course students will be able to

CO 1	Discuss the security issues network layer and transport layer.	K1,K2
CO 2	Apply security principles in the application layer.	K3
CO 3	Discuss computer forensics.	K2
CO 4	Use various forensics tools.	K3

CO 5	Analyze and validate forensics data.	K4
Text books		
1. Digital Forensics with Open Source Tools. Cory Altheide and Harlan Carvey, ISBN: 978-1-59749- 586-8, Elsevier publication, April 2011		
2. 2Computer Forensics and Cyber Crime: An Introduction (3rd Edition) by Marjie T. Britz, 2013.		
Reference Books		
1. Network Forensics: Tracking Hackers Through Cyberspace, Sherri Davidoff, Jonathan Ham Prentice Hall, 2012		
2. Guide to Computer Forensics and Investigations (4 th edition). By B. Nelson, A. Phillips, F. Enfinger, C. Steuart. ISBN 0-619-21706-5, Thomson, 2009.		
3. Computer Forensics: Hard Disk and Operating Systems, EC Council, September 17, 2009		
4. Computer Forensics Investigation Procedures and response, EC-Council Press, 2010		
5. Digital Evidence and Computer Crime, Third Edition: Forensic Science, Computers, and the Internet by Eoghan Casey, 2011		
Other Resources:		
1.	Computer Forensic Training Center Online http://www.cftco.com/	
2.	Computer Forensics World http://www.computerforensicsworld.com/	
3.	Computer Forensic Services http://www.computer-forensic.com/	
4.	Digital Forensic Magazine http://www.digitalforensicsmagazine.com/	
5.	Journal of Digital Forensic Practice http://www.tandf.co.uk/15567281	
6.	DOJ Computer Crime and Intellectual Property Section - http://www.usdoj.gov/criminal/cybercrime/searching.html	
7.	Electronic Crime Scene Investigation: A Guide for First Responders - http://www.ojp.usdoj.gov/nij/pubs-sum/187736.htm and related publications at http://nij.ncjrs.org/publications/pubs_db.asp	

M. TECH FIRST YEAR

Course Code	AMTCY0214	L T P	Credit
Course Title	Intrusion Detection System	3 0 0	3
Course objectives:			
1	Familiarise students about the common threats faced in era of internet and the necessity of intrusion detection systems for securing the systems.		
2	To recognize the essential concepts of intrusions and intrusion detection.		
3	Be conversant with taxonomy of intrusion detection systems and understand principles and techniques used in intrusion detection.		
4	To gain knowledge about the research prospective of intrusion detection systems.		
5	Empower students to recognise and analyse the models for intrusion detection and implement intrusion detection systems.		
Pre-requisites: Fundamental knowledge Cyber security, Networks and Operating Systems.			
Course Contents / Syllabus			
UNIT-I	INTRODUCTION: Concepts of Security, Introduction to Intrusions, Need of Intrusion Detection, Types of IDS, Taxonomy of Intrusion Detection Systems (IDSs). Attack trees and Correlation of Alerts, Autopsy of Worms and Botnets, Malware Detection, Obfuscation, Email/IM security Issues, Viruses/Spam, From signatures to thumbprints to zero day Detection, Insider Threat Issues, Masquerade and Impersonation Traitors, Decoys and Deception.		8 hours
UNIT-II	HOST-BASED INTRUSION DETECTION: Host Vulnerability and Exploits – Denial of Service (DoS) and DDoS, Gaining Unauthorized Access to Host. NETWORK-BASED INTRUSION DETECTION: Network Vulnerabilities and Attacks – ARP Attacks, IP Attacks, ICMP Attacks, UDP Attacks, TCP Attacks, DNS Attacks.		10 hours
UNIT-III	DATABASE AND APPLICATION-SPECIFIC INTRUSION DETECTION: Limitations of Existing Intrusion Detection Systems, Requirements of Application-Specific and Database Intrusion Detection.		6 hours
UNIT-IV	ANOMALY DETECTION: Principles of Anomaly Detection, Advantages & Limitations of Anomaly Detection, Anomaly Detection Techniques, Anomaly Detection Systems and Algorithms-Network Behavior Based Anomaly Detectors (rate based)-Host-based Anomaly Detectors-Software Vulnerabilities Payload Anomaly Detection		8 hours
UNIT-V	CASE STUDY: Case Study of Research in Host-Based Intrusion Detection Systems, Case Study of Research in Network-Based Intrusion Detection Systems, Case Study of Research in Application-Specific and Database IDS, Case Study in Research in Anomaly Detection Systems. Data mining tools -a case study for network intrusion		8 hours
Course outcome: After completion of this course students will be able to			

CO 1	Understand the comprehensive knowledge on the subject intrusion detection systems in order to improve their security posture.	K2
CO 2	Analyse different intrusion detection alerts and logs to distinguish types of attack from false alarms	K4
CO 3	Discuss the principles and techniques used in intrusion detection.	K2
CO 4	Understand the way of applying Intrusion Detection tools and techniques, as well as the challenges and limitations of intrusion detection systems	K2
CO 5	Discuss various case studies on research outlook in intrusion detection systems.	K2

Text books

“Intrusion Detection Systems” by Robert Barnard

“Intrusion Detection with Snort” by Jack Koziol

“Intrusion Detection Systems (Advances in Information Security)” by Roberto Di Pietro and Luigi V Mancini

Reference Books

Ali A. Ghorbani, Wei Lu, “Network Intrusion Detection and Prevention: Concepts and Techniques”, Springer, 2010.

Ankit Fadia and Mnu Zacharia, “Intrusiion Alert”, Vikas Publishing house Pvt., Ltd, 2007

Paul E. Proctor, “The Practical Intrusion Detection Handbook “,Prentice Hall , 2001.

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=RyB4cG8G2xo
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Unit 2	https://www.youtube.com/watch?v=2YGUvopGkQc
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M. TECH FIRST YEAR

Course Code	AMTAI0215	L T P	Credit
Course Title	Natural Language Processing	3 0 0	3

Course objectives:

This course provides an introduction to the field of Natural Language Processing (NLP). The course introduces both linguistic (knowledge-based) and statistical approaches to NLP, illustrate the use of NLP techniques and tools in a variety of application areas, as well as provide insight into many open research problems.

Pre-requisites:None

Course Contents / Syllabus

UNIT-I	Introduction to Natural Language Understanding	8 hours
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The study of Language, Applications of NLP, Evaluating Language Understanding Systems, Different levels of Language Analysis, Representations and Understanding, Organization of Natural language Understanding Systems, Linguistic Background: An outline of English syntax.

UNIT-II	Word Level and Syntactic Analysis	8hours
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Unigram, Bigram language models, generating queries from documents, Language models and smoothing, ranking with language models, KullbackLeiblerdivergence, Divergence from randomness, Passage retrieval and ranking. Management of Information Retrieval Systems: Knowledge management, Information management, Digital asset management, Network management, Search engine optimization, Records compliance and risk management, Version control, Data and data quality, Information system failure.

UNIT-III	Semantic Analysis	8hours
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Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Back off – Word Classes, Part-of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in POS tagging –Maximum Entropy models, popular tools and technologies.

UNIT-IV	Grammars for Natural Language	8hours
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Auxiliary Verbs and Verb Phrases, Movement Phenomenon in Language, Handling questions in Context-Free Grammars. Human preferences in Parsing, Encoding uncertainty, Deterministic Parser.

UNIT-V	Ambiguity Resolution	8hours
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Statistical Methods, Probabilistic Language Processing, Estimating Probabilities, Obtaining Lexical Probabilities, Probabilistic Context-Free Grammars, Best First Parsing. Semantics and Logical Form, Word senses and Ambiguity, Encoding Ambiguity in Logical Form.

Course outcomes :After completion of this course students will be able to

CO 1	Understand linguistic phenomena with formal grammars	K2
CO 2	Analyze NLP algorithms	K4

CO 3	Understand Morphology, syntax, semantics, and pragmatics of the language.	K2
CO 4	Comprehend the concepts of WorldNet, Semantic Roles and Word Sense Disambiguation	K2
CO 5	Apply NLP techniques to design real world NLP applications	K3

Text books

1. Akshar Bharti, VineetChaitanya and Rajeev Sangal, NLP: A Paninian Perspective, 1st edition 1995, Prentice ISSN 9788120309210
2. James Allen, Natural Language Understanding, 2nd edition, 1995 Pearson Education ISBN 13: 9780805303346

Reference Books

1. D. Jurafsky, J. H. Martin, Speech and Language Processing, 2nd edition, Pearson Education 2009 ISBN-10: 1292025433
2. T. Winograd, Language as a Cognitive Process, 1st edition, 1983 Addison-Wesley ISBN 020108-571-2
3. L.M. Ivasca, S. C. Shapiro, Natural Language Processing and Knowledge Representation, 2nd edition, 2000 AAAI Press ISBN-13 : 978-0262590211

NPTEL/ Youtube/ Faculty Video Link:

<https://nptel.ac.in/courses/106/101/106101007/>

<https://nptel.ac.in/courses/109/106/109106083/>

<https://nptel.ac.in/courses/106/105/106105158/>

<https://nptel.ac.in/courses/106/106/106106211/>

<https://nptel.ac.in/courses/106/101/106101007/>

M. TECH FIRST YEAR

Course Code	AMTAI0216	L T P	Credit
Course Title	Deep Learning	3 0 0	3

Course objectives:

The course covers the Deep Learning algorithms, implementation and their limitations. The course aims to make students understand the various applications of Deep Learning and apply in real-world data.

Course Contents / Syllabus

UNIT-I	Introduction	8 hours
Introduction to TensorFlow: Computational Graph, Key highlights, Creating a Graph, Regression example, Gradient Descent, TensorBoard, Modularity, Sharing Variables, Keras, Perceptrons: What is a Perceptron, XOR Gate example.		
UNIT-II	Neural Networks	8 hours
Activation Functions : Sigmoid, ReLU, Hyperbolic Fns, Softmax, Artificial Neural Networks: Introduction, Perceptron Training Rule, Gradient Descent Rule.		
UNIT-III	Backpropagation Algorithms	8 hours
Gradient Descent and Backpropagation: Gradient Descent, Stochastic Gradient Descent, Backpropagation, Some problems in ANN, Optimization and Regularization :Overfitting and Capacity, Cross Validation, Feature, Selection, Regularization, Hyperparameters .		
UNIT-IV	Convolutional Neural Networks	8 hours
Introduction to CNNs, Kernel filter, principles behind CNNs, Multiple Filters, CNN applications, Introduction to Recurrent Neural Networks: Introduction to RNNs, Unfolded RNNs, Seq2Seq RNNs, LSTM, RNN applications.		
UNIT-V	Deep Learning applications	8 hours
Data-Centric applications, Image Processing, Natural Language Processing, Speech Recognition, Video Analytics, Case studies		

Course outcomes: After completion of this course students will be able to

CO 1	Understand the concepts of TensorFlow, its main functions, operations and the execution pipeline	K2
CO 2	Implement deep learning algorithms, understand neural networks and traverse the layers of data abstraction which will empower the student to understand data more precisely.	K2, K3
CO 3	Learn topics such as convolutional neural networks, recurrent neural networks, training deep networks and high-level interfaces	K1
CO 4	Understand the language and fundamental concepts of artificial neural networks.	K2
CO 5	Build own deep learning project	K2

Text Books

- 1.Ian Goodfellow, YoshuaBengio, Aaron Courville, Deep Learning, 2016, MIT Press.
- 2.François Chollet, Deep Learning with Python, 2017, 1st edition, Manning Publications.
- 3.SudharsanRavichandiran, Hands-On Deep Learning Algorithms with Python: Master deep

learning algorithms with extensive math by implementing them using TensorFlow, 2019, 1st Edition, Packt Publishing.

Reference Books

1. Deng & Yu, Deep Learning: Methods and Applications, 2013, Now Publishers.
2. Michael Nielsen, Neural Networks and Deep Learning, 2015, Determination Press.
3. Aurelien Geron, Hands-On Machine Learning with Scikit-Learn and TensorFlow 2e: Concepts, Tools, and Techniques to Build Intelligent Systems, Paperback – Illustrated, 2019, 2nd New edition, O'Reilly.

NPTEL/ Youtube/ Faculty Video Link:

1. <https://nptel.ac.in/courses/117/105/117105084/>
2. <https://nptel.ac.in/courses/106/106/106106184/>
3. <https://nptel.ac.in/courses/108/105/108105103/>
4. <https://www.youtube.com/watch?v=DKSZHN7jftI&list=PLZoTAELRMXVPGU70ZGsckrMdr0FteeRUi>
5. https://www.youtube.com/watch?v=aPfkYu_qiF4&list=PLyqSpQzTE6M9gCgajvQbc68Hk_JKGB_AYT

M. TECH FIRST YEAR

Course Code	AMTCSE0215	L T P	Credit
Course Title	Modeling & Simulation	3 0 0	3
Course objective:			
1	To introduce the basic concepts of computation through modeling and simulation that are increasingly being used by architects, planners, and engineers.		
2	To identify different types of models and simulations and understand the iterative development process of a model.		
3	To develop simulation model using heuristic methods.		
4	To analyze simulation models using input and output analyzer		
Pre-requisites:			
Basic Knowledge of graphs and plots, Basic programming knowledge of MATLAB, Introductory Calculus, Probability and Statistics, Introductory Physics and Numerical methods.			
Course Contents / Syllabus			
UNIT-I	Introduction to modeling and simulation	8 Lectures	
Introduction to modeling, Examples of models, types of models, modeling of dynamic system, Introduction to simulation, MATLAB as a simulation tool, Bond graph modeling, causality, generation of system equations.			
UNIT-II	Modeling of dynamic and combined systems	8 Lectures	
Methods of drawing bond graph model- Mechanical systems & Electrical systems, some basic system models- Mechanical systems, Thermal systems, hydraulic systems, pneumatic systems and electrical systems. Linearity and non-linearity in systems combined rotary and translatory system, electromechanical system, hydro mechanical system.			
UNIT-III	Dynamic Response and System Transfer Function	8 Lectures	
Dynamic response of 1st order system and 2nd order system, performance measures for 2nd order system, system transfer function, transfer function of 1st and 2nd order system Block diagram algebra, signal flow diagram, state variable formulation, frequency response and bode plots.			
UNIT-IV	System Simulation	8 Lectures	
Why & when to simulate, nature and techniques of simulation, comparison of simulation and analytical methods, types of system simulation, real time simulation, Simulation of continuous systems, analog vs. digital Simulation, Monte-Carlo computation vs. stochastic simulation.			
UNIT-V	Simulation and simulation applications	8 Lectures	
Simulation using SIMULINK, examples of simulation problems- simple and the compound pendulum, planner mechanisms, validation and verification of the simulation model, parameter estimation methods, system identifications, introduction to optimization.			
Course outcome: After completion of this course students will be able to			
CO 1	Explain and apply basic concepts related to modeling and simulation.	K2, K3	
CO 2	Implement bond graphs for the type of systems and analyze the bond graph according to causality conflicts, and from a given bond graph without conflicts.	K3,K4	

CO 3	Understand conservation laws, constitutive relationships and other physical relations to model mechanical, electrical and flow systems	K2
CO 4	Understand dynamic response and transfer function using various tools for system modeling and simulation.	K2
CO 5	Simulate mechanical and electrical systems using the computer tools Simulink.	K3

Text books

Zeigler B.P. Praehofer. H. and Kim I.G. "Theory of modeling and simulation", 2nd Edition. Academic press 2000

Robert L. Woods, Kent L. Lawrence, "Modeling and simulation of dynamic systems", Person, 1997.

Averill M. Law, W. David Kelton, "System Modeling and simulation and Analysis", TMH

Geofrey Gordon, "System Simulation", PHI

Reference Books

Pratab.R " Getting started with MATLAB" Oxford university Press 2009

Brown, Forbes T. "Engineering System Dynamics", New York, NY: CRC, 2001. ISBN: 9780824706166.

Jerry Banks, John S. C Barry L. Nelson David M. Nicol, "Discrete Event System Simulation", Pearson Education

V P Singh, "System Modeling and simulation", New Age International

NPTEL/ Youtube/ Faculty Video Link:

Unit 1	https://www.youtube.com/watch?v=Wp3jyLkfBQs
Unit 2	https://www.youtube.com/watch?v=Nzs7Owpd2UA
Unit 3	https://www.youtube.com/watch?v=wkkNO8EtYK4 http://www.infocobuild.com/education/audio-video-courses/mechanical-engineering/ModelingSimulation-DynamicSystems-IIT-Roorkee/lecture-25.html
Unit 4	https://www.youtube.com/watch?v=Wp3jyLkfBQs
Unit 5	https://www.youtube.com/watch?v=9o48duEfm3c https://www.mathworks.com/videos/modeling-and-simulation-made-easy-with-simulink-81993.html

M. TECH FIRST YEAR

Course Code	AMTCSE0216	L T P	Credit
Course Title	Advanced Computer Architecture	3 0 0	3

Course objective:

1	Basic understanding of computer system and the design of arithmetic & logic unit, IEEE Standard for Floating Point Numbers. .
2	Study of the concept of control unit, Micro operation and Instruction cycle & sub cycle.
3	Basic understanding of the pipeline processor, Arithmetic Pipeline Design.
4	Basic understanding of advanced processor technology, hierarchical memory system, cache memories and virtual memory.
5	Understand the Vector Processing Principles, SIMD Architecture and Programming Principles.

Pre-requisites:

1. Basic knowledge of computer Organization.
2. Logic gates and their operations.
3. Basics of Microprocessor.

Course Contents / Syllabus

UNIT-I	Introduction	8 hours
<p>Introduction: Computer Organization and Architecture, bus architecture, types of buses and bus arbitration. Register, bus and memory transfer, Processor organization, general registers organization, stack organization and addressing modes. Arithmetic & logic unit design, IEEE Standard for Floating Point Numbers.</p>		
UNIT-II	Control Unit	8 hours
<p>Control Unit: Instruction types, formats, instruction cycles and subcycles (fetch, decode, execute etc), microoperations, execution of a complete instruction, Program Control, Hardwire and microprogrammed control, concept of horizontal and vertical microprogramming, Flynn's classification.</p>		
UNIT-III	Pipelining	8 hours
<p>Linear pipeline processor, nonlinear pipeline processor, Instruction pipeline Design, Mechanisms for instruction pipelining, Dynamic instruction scheduling, Arithmetic Pipeline Design, Computer arithmetic principles, Static Arithmetic pipeline, Multifunctional arithmetic pipelines.</p>		
UNIT-IV	Processors and Memory Hierarchy	8 hours
<p>Advanced processor technology, Instruction-set Architectures, CISC Scalar Processors, RISC Scalar Processors, Superscalar Processors, VLIW Architectures, Vector and Symbolic processors Memory Technology : Hierarchical memory technology, Inclusion, Coherence and Locality, Memory capacity planning, Virtual Memory Technology</p>		
UNIT-V	Vector Processing Principles	8 hours

<p>Vector Processing Principles: Vector instruction types, Vector-access memory schemes. Synchronous Parallel Processing : SIMD Architecture and Programming Principles, SIMD Parallel Algorithms, SIMD Computers and Performance Enhancement Case study on Intel skylake and IBM Power8,Nvidia Maxwell</p>		
<p>Course outcome: After completion of this course students will be able to</p>		
CO 1	Understand the basic structure and operation of a digital computer system , ALU,IEEEStandardforFloatingPointNumbers	K ₁ , K ₂ ,
CO 2	Understand control unit techniques and the concept of instruction cycle and sub cycle.	K ₁ , K ₂
CO 3	Understand the concept of pipeline processor, Arithmetic Pipeline Design,	K ₁ , K ₂
CO 4	Understand the advanced processor technology, Instruction set architectures, hierarchical memory system, cache memories and virtual memory.	K ₁ , K ₂
CO 5	Describe the concept of Vector Processing Principles, SIMD Architecture and Programming Principles	K ₁ , K ₂
<p>Text books</p>		
<p>1. M.Mano, ComputerSystemArchitecture,Pearson, 3rd Edition , 2017</p>		
<p>2. Kai Hwang, Advanced computer architecture, TMH, 2001</p>		
<p>3. WilliamStallings,ComputerOrganizationandArchitecture-DesigningforPerformance,PearsonEducation,Seventhedition,2006.</p>		
<p>Reference Books</p>		
<p>1. CarlHamacher,ZvonkoVranesic,SafwatZakyComputerOrganization,McGraw-Hill,FifthEdition,Reprint2012</p>		
<p>2. Kai Hwang and Zu, Scalable Parallel Computers Architecture, MGH.</p>		
<p>3. John P.Hayes, Computer Architectureand Organization,Tata McGraw Hill,Third Edition,1998.</p>		

M. TECH FIRST YEAR

Course Code	AMTCY0215	L T P	3 0 0	Credit	3
Course Title	Software Protection				
Course objective:					
1	To apply the technical knowledge and skills needed to protect and defend software.				
2	To apply knowledge that can plan, implement, and monitor security mechanisms to help ensure the protection of information technology assets				
3	To identify, analyze, and remediate software security breaches.				
4	To apply the methods for preservation of digital evidence				
5	To develop an understanding of security policies				
Pre-requisites: Basic understanding in security keyterms Basic knowledge of web applications & programming concepts & os.					
Course Contents / Syllabus					
UNIT-I	Software System Security: Introduction , Sample Attacks:, The Marketplace for vulnerabilities, Error 404 Hacking digital India part 1 chase. types of malware: Adware, Spyware, virus, worms, Trojan horse, rootkits , intrusion, bots, keyLogger, Ransomware, spam and phishing, case study on malwareMalwaresymptoms and their removal technique, Antivirus :definition with currently updated antivirus and their technical details.				8
UNIT-II	Hijacking & Defense: Control Hijacking , integer overflow ,buffer overflow, format string vulnerabilities, Language vulnerability with code Defense against Control Hijacking :- Platform Defense , Run-time Defenses, Advanced Control Hijacking attacks				8
UNIT-III	Various operating system security issue: Unix security : level of Confinement ,Detour Unix user IDs and process IDs and privileges ,System call interposition Access control methods, VM based isolation ,Confinement principle ,Software fault isolation Windows security : access control scheme, access token, security descriptors				8
UNIT-IV	Advance software and network security landscape: HTTP content rendering .Browser isolation, sql injection attack with example,Cross-Site Scripting, Cross site request forgery , Static Code obfuscation - In-depth Semantics preserving obfuscating transformations, complicating control flow, opaque predicates, data encoding, breaking abstractions. Obfuscation – Theoretical Bounds Various impossibility results				8
UNIT-V	Watermarking Definitions, Methods of Watermarking, Tamper proofing watermarks, Resilient watermarks, Stealth watermarks. Steganographic water marks, Dynamic watermarking. Software Similarity Analysis:- Alternate methos for defeating obfuscations. K-gram based analysis, API-Based analysis, Tree-based Analysis, Graph-Based analysis, Metrics-BasedAnalysis.				8

Course outcome: After completion of this course students will be able to		
CO 1	Understand software security issues that challenge security threats and their mitigation techniques.	K2
CO 2	Discuss threats, bugs posing security threats and predict their attenuation techniques.	K2
CO 3	Analyze the operating system based threats and list their fixing methods.	K4
CO 4	Discuss networks security landscape .	K2
CO 5	Apply watermarking for protection of images.	K3
Text books		
William Stallings, Network Security Essentials: Applications and Standards, Prentice Hall, 4th edition, 2010.		
Christian Collberg and JasvirNagra, <i>Surreptitious Software: Obfuscation, Watermarking, and Tamperproofing for Software Protection</i> , Addison-Wesley, 2010		
Michael T. Goodrich and Roberto Tamassia, Introduction to Computer Security, Addison Wesley, 2011.		
Reference Books		
Practical Malware Analysis: The Hands-On Guide to Dissecting Malicious Software		
CSS,ICT Academy IIT Kanpur course		
Cyber Security: Comprehensive Beginners Guide to Learn the Basics and Effective Methods of Cyber Security		
NPTEL/ Youtube/ Faculty Video Link:		
Unit 1	https://www.youtube.com/watch?v=fQ3ESFvchg&list=PLUtvCb-ign834VGI9faVXGIGSDXZMGp8	
Unit 2	https://www.youtube.com/watch?v=r4KjHEgg9Wg	
Unit 3	https://www.youtube.com/watch?v=akU1Ji8Vzdk&list=PLZ5dJPIUQexIMzytxuLk2uVHttBKV-1HH	
Unit 4	https://www.youtube.com/watch?v=Q-HugPvA7GQ&list=PL71FE85723FD414D7	
Unit 5	https://www.youtube.com/watch?v=1vQhSm5_UqY	

M. TECH FIRST YEAR

Course Code	AMTCY0216	L T P	Credit
Course Title	Information Security	3 0 0	3

Course objective:

1	Learn fundamentals knowledge related to Information System, Security threats, security services, and countermeasures
2	Understand application security, data security, security technology, security threats from malicious software
3	Learn the concept of physical security, criteria for selection of biometrics and design Issues in Biometric Systems.
4	Understand the concepts of security threats to e-commerce applications such as electronic payment system, e-Cash, Credit/Debit Cards etc.
5	Understand various types of Security Policies, Cyber Ethics, IT Act, IPR and Cyber Laws in India.

Pre-requisites:

- Computer networking concepts (Internet, protocols, sockets, network application programming)
- Languages like C, Python, JavaScript
- Web Application's architecture and HTTP/HTTPS communication

Course Contents / Syllabus

UNIT-I	Introduction to Security: Introduction to information systems, Types of information Systems, Development of Information Systems, Introduction to information security, Need for Information security, Threats to Information Systems, Information Assurance, Cyber Security, and Security Risk Analysis	08
UNIT-II	Security Attacks: Application security (Database, E-mail and Internet), Data Security Considerations-Backups, Archival Storage and Disposal of Data, Security Technology-Firewall and VPNs, Intrusion Detection, Access Control. Security Threats -Viruses, Worms, Trojan Horse, Bombs, Trapdoors, Spoofs, E-mail viruses, Macro viruses, Malicious Software, Network and Denial of Services Attack, Security Threats to E-Commerce- Electronic Payment System, e- Cash, Credit/Debit Cards. Digital Signature, public Key Cryptography.	08
UNIT-III	Security Issues and Biometrics: Physical Security: Needs, Disaster and Controls, Basic Tenets of Physical Security and Physical Entry Controls, Access Control- Biometrics, Factors in Biometrics Systems, Benefits, Criteria for selection of biometrics, Design Issues in Biometric Systems, Interoperability Issues, Economic and Social Aspects, Legal Challenges.	08
UNIT-IV	Risk Management: Developing Secure Information Systems, Application Development Security, Information Security Governance & Risk Management, Security Architecture & Design Security Issues in Hardware, Data Storage & Downloadable Devices, Physical Security of IT Assets, Access Control, CCTV and intrusion Detection Systems, Backup Security Measures	08
UNIT-V	Security Policies, Why Policies should be developed, WWW policies, Email Security Policies: Security policies, Policy Review Process-Corporate policies-Sample Security Policies, Publishing and Notification Requirement of the Policies. Information Security Standards-ISO, IT Act, Copyright Act, Patent Law, IPR. Cyber Laws in India; IT Act 2000 Provisions, Intellectual	08

	Property Law: Copy Right Law, Software License, Semiconductor Law and Patent Law	
Course outcome: After completion of this course students will be able to		
CO 1	Understand information, information systems, information security, Cyber Security and Security Risk Analysis.	K ₂
CO 2	Understand and apply application security, data security, security technology, security threats from malicious software	K ₂ , K ₃
CO3	Understand and apply physical security, criteria for selection of biometrics and design Issues in Biometric Systems	K ₂ , K ₃
CO 4	Understand the concepts of security threats to e-commerce applications such as electronic payment system, e-Cash, Credit/Debit Cards etc.	K ₂
CO 5	Understand and apply Information Security Governance & Risk Management, Security of IT Assets and Intrusion Detection Systems.	K ₂ , K ₃
Text books:		
1. Charles P. Pfleeger, Shari LawerancePfleeger, "Analysing Computer Security ", Pearson Education India		
2. V.K. Pachghare, "Cryptography and information Security", PHI Learning Private Limited, Delhi India.		
3. Dr. Surya Prakash Tripathi, Ritendra Goyal, Praveen kumarShukla ,"Introduction to Information Security and Cyber Law" Willey Dreamtech Press		
4. Schou, Shoemaker, "Information Assurance for the Enterprise", Tata McGraw Hill.		
5. CHANDER, HARISH," Cyber Laws And It Protection " , PHI Learning Private Limited ,Delhi India		
6. Michael E Whitman and Herbert J Mattord, "Principles of Information Security", Vikas Publishing House, New Delhi, 2003		
Reference Books:		
1. Micki Krause, Harold F. Tipton, "Handbook of Information Security Management", Vol 1-3 CRC Press LLC, 2004.		
2. Stuart Mc Clure, Joel Scrambray, George Kurtz, "Hacking Exposed", Tata McGraw-Hill,2003		
3. Matt Bishop, "Computer Security Art and Science", Pearson/PHI, 2002.		
NPTEL/ Youtube/ Faculty Video Link:		
1. https://www.youtube.com/watch?v=XlcolUHMnh0		
2. https://www.youtube.com/watch?v=ZRxiJTYYuqU		
3. https://www.youtube.com/watch?v=fdYke5rcd6I&list=RDCMUC4Kh0VSxZmLvHfRRF8wLqrA&start_radio=1&t=0		
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5. https://www.youtube.com/watch?v=nEOttheezYo		